

Time Resolution Simulation  
Lab Meeting  
Benard

Friday 2018-08-31

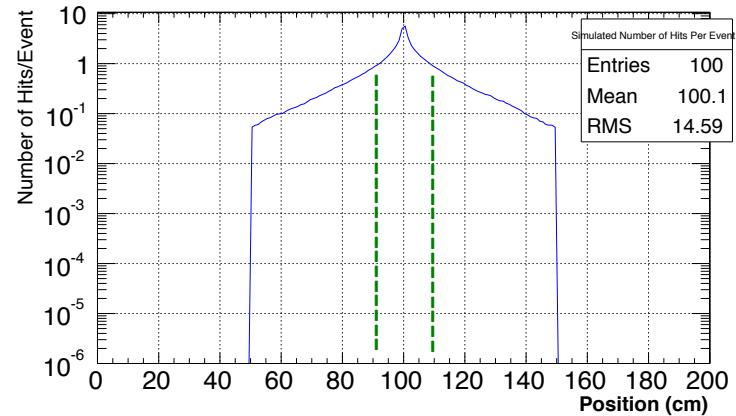
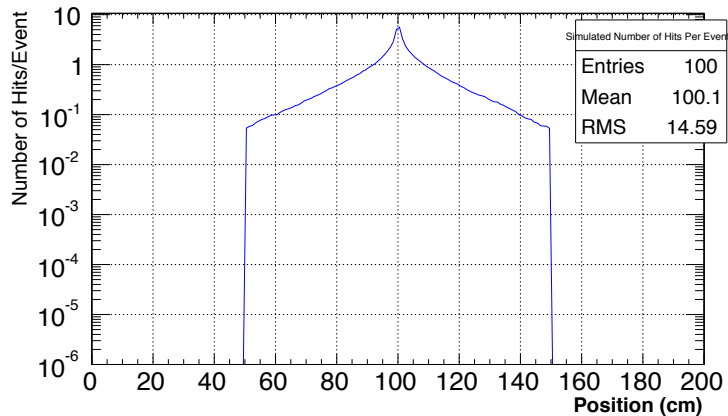
# Last Meeting

## Main issues raised:

- © Show diagrams of both hit position and time conditions for classifying hits.
- © Clarification of entries displayed in the statistics box of hit time distributions was demanded.

# Classifying hits by Position Condition

© High energy neutron beam collimated at the center of the 2 m long scintillator bar.



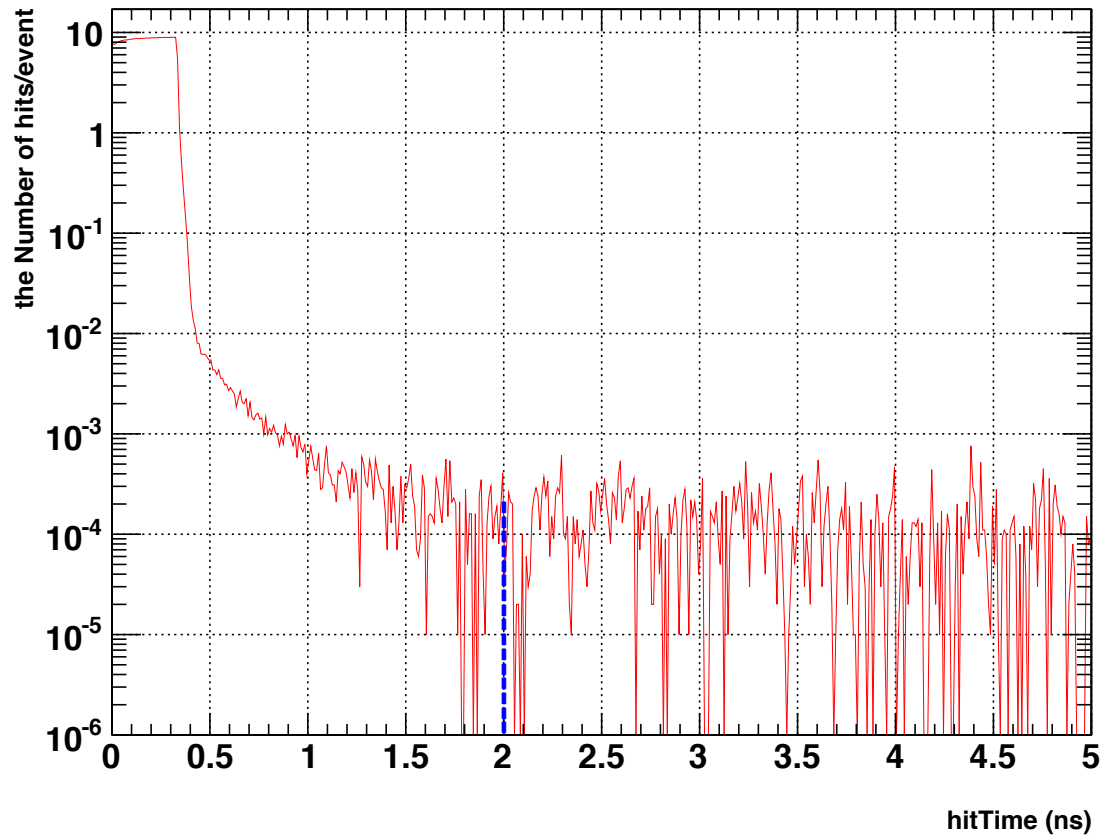
Result 1: Simulated hit position with most hits occurring within  $[100 \pm 10]$  cm

Condition 1 for classifying hits:

© 98 % of all neutron hits occurring within  $[100 \pm 10]$  cm

# Classifying hits by Time Condition

© Condition 2 for classifying hits



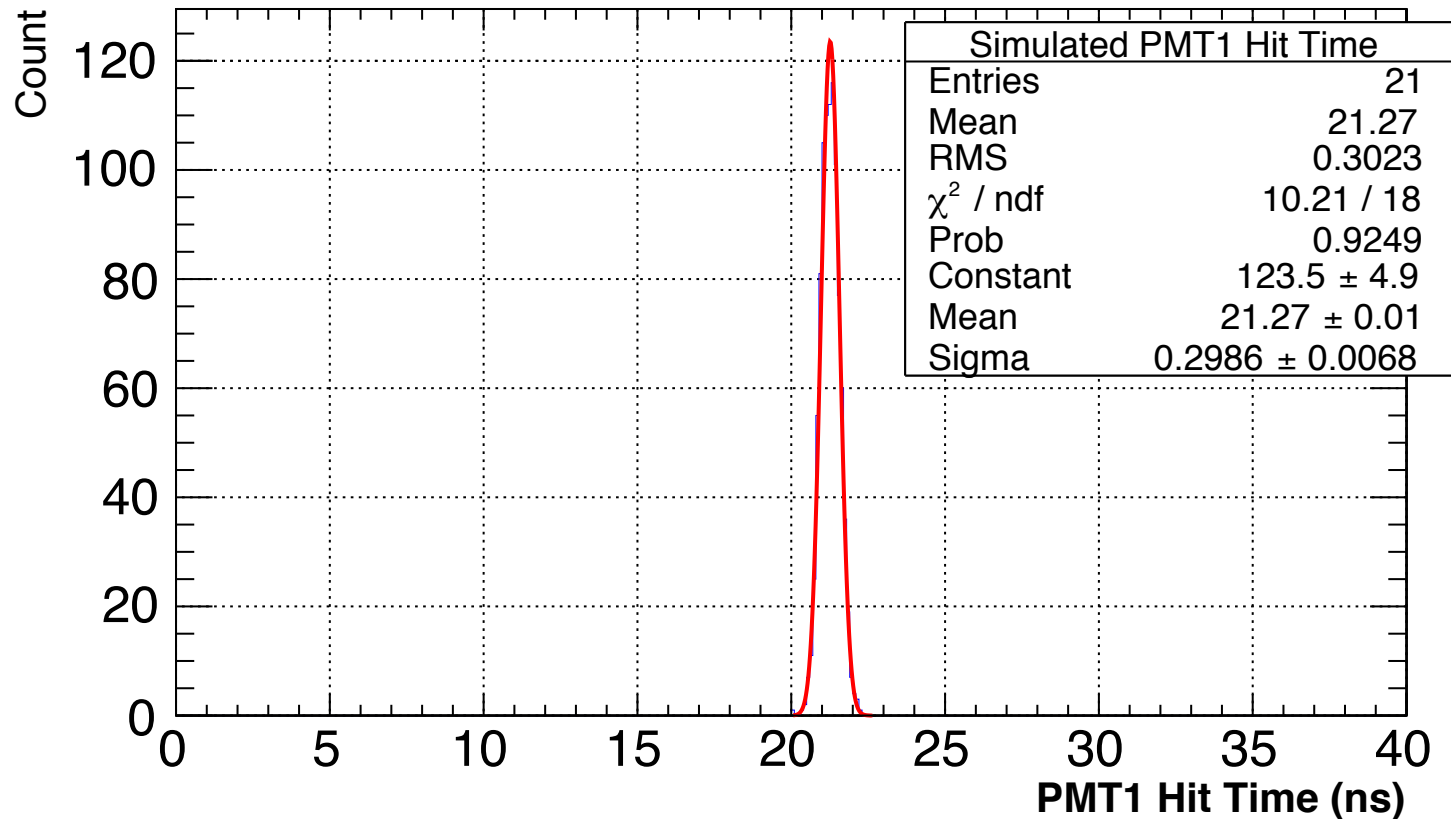
Separated two hits by requiring:

© A separation time longer than 2 ns.

# Hit Time and Resolution

## Simulation Result

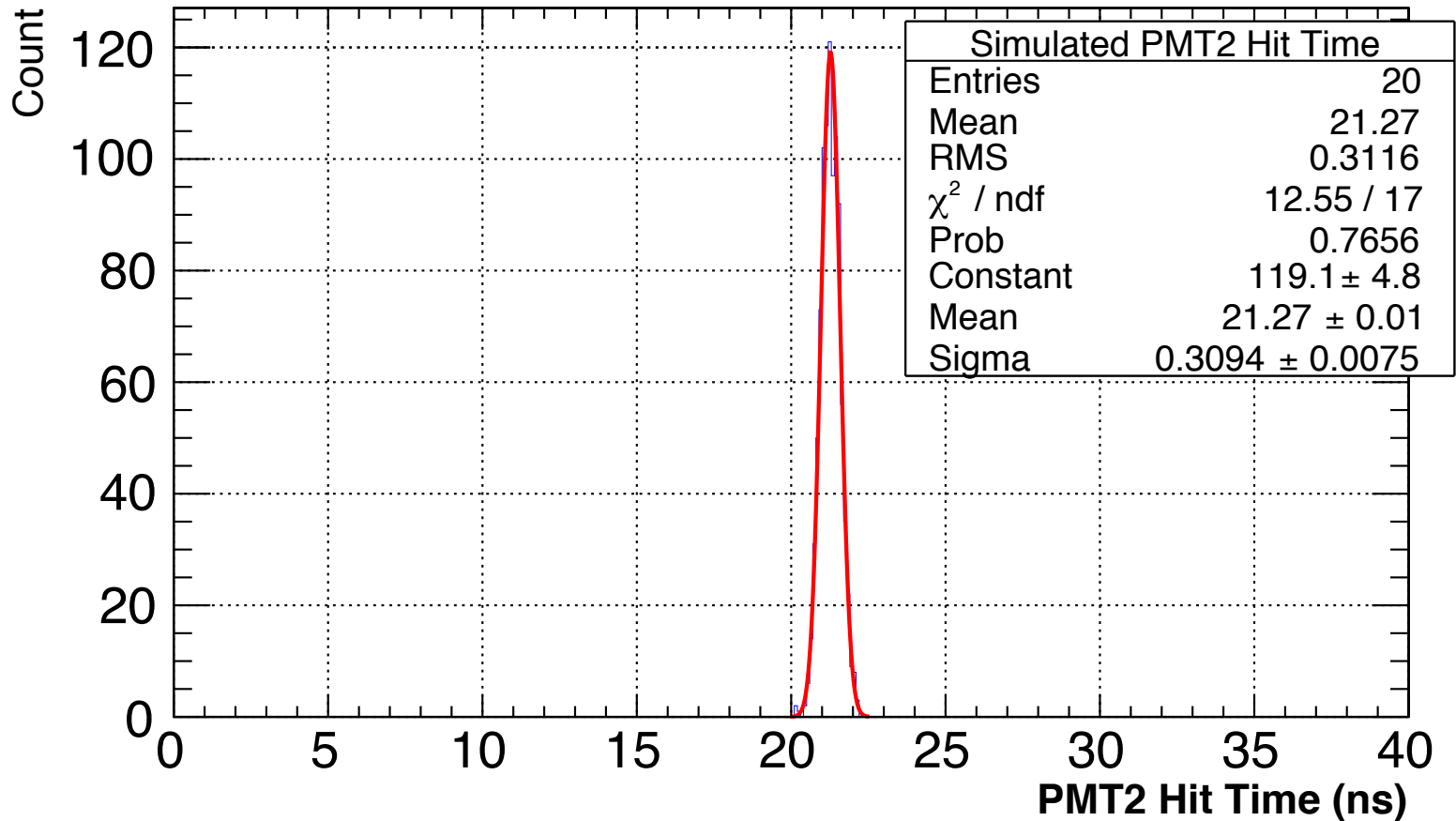
Hit time for left photomultiplier tube with  
sigma value = 298.6 ps



# Hit Time and Resolution

## Simulation Result

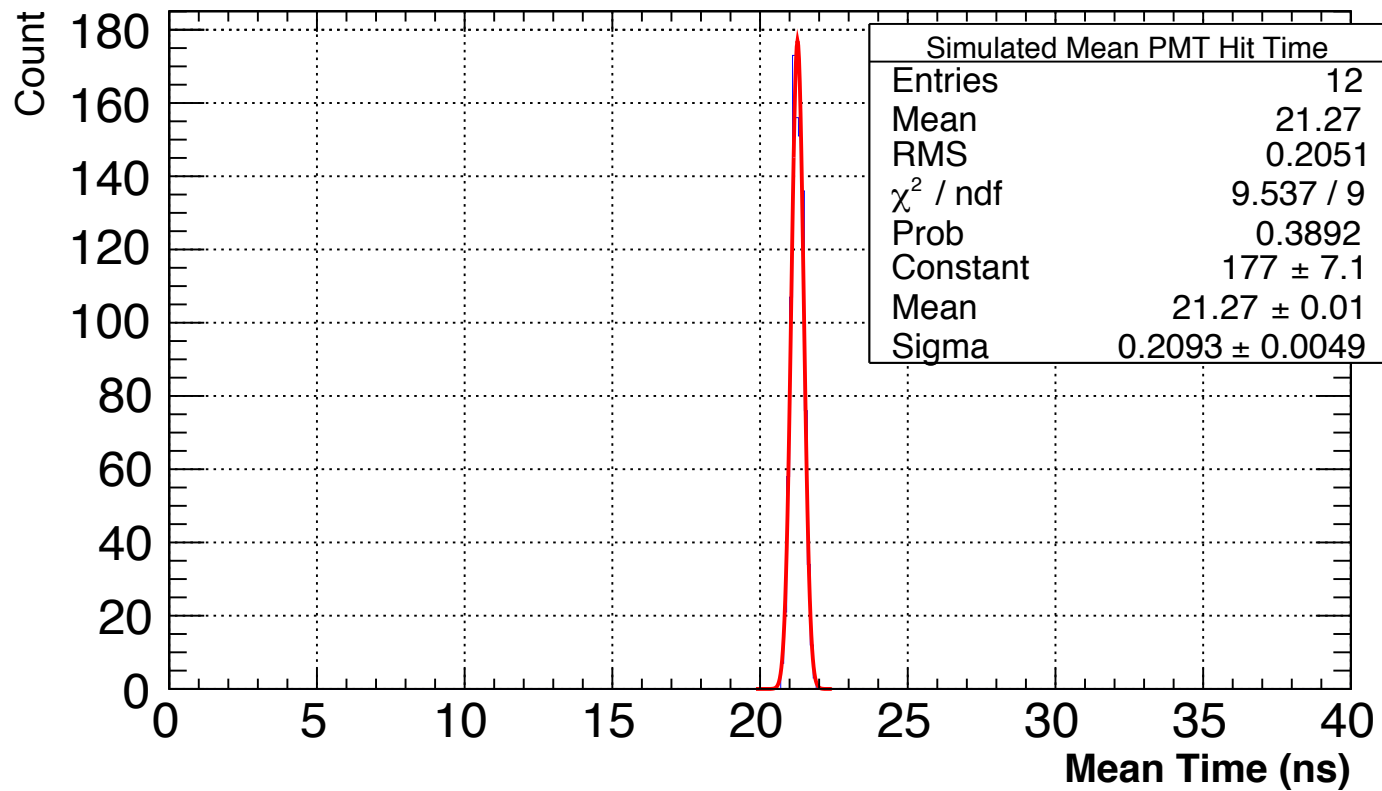
Hit time for right photomultiplier tube with  
sigma value = 309.4 ps



# True Hit Time and Resolution

## Simulation Result

True hit time sigma value = 209.3 ps

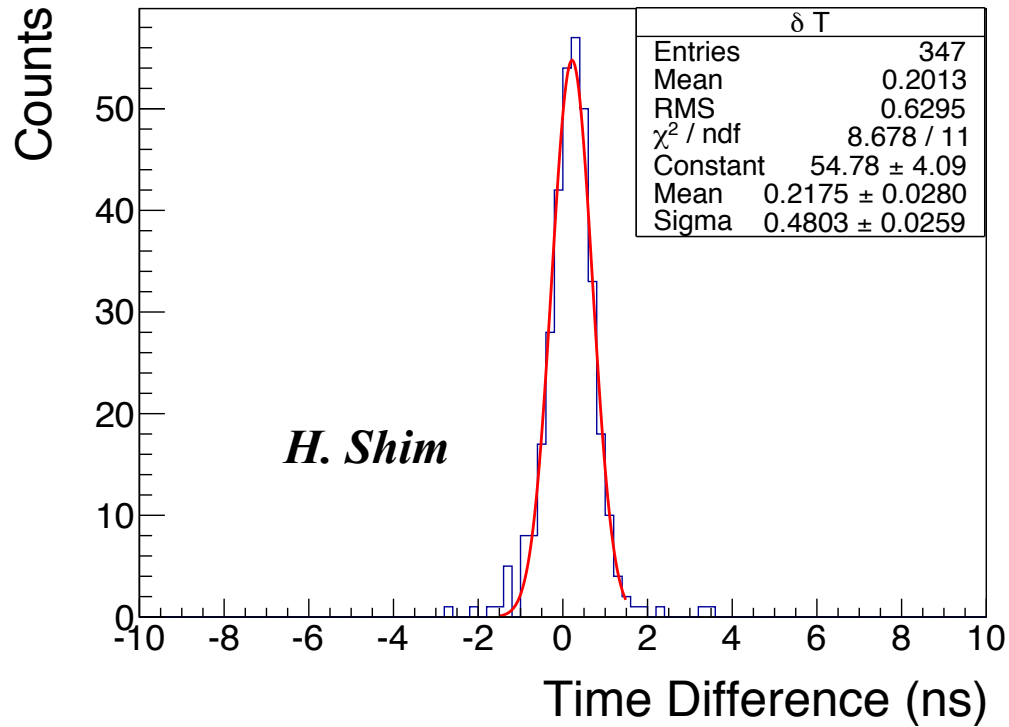


$$\sigma_{T_{mean}}^2 = 0.5^2 * \sigma_{T_1}^2 + 0.5^2 * \sigma_{T_2}^2 + 2 * 0.5^2 * \sigma_{T_1 T_2} \therefore \sigma_{T_{mean}} = 0.5 * \sqrt{\sigma_{T_1}^2 + \sigma_{T_2}^2 + 2 * \sigma_{T_1 T_2}} \approx 304.0 \pm 7.1 \text{ ps}$$

# Backup1: Time Resolution

## Data

True Hit time with sigma  
value = 369.6 ps





## Backup2: Simulated Pulse shape

Useful function:

$$f(x) = [0](\exp(-(x[0]-\text{par}[1])/[2])-\exp(-(x[0]-[1])/[3]))/([2]-\text{par}[3])$$

[0] = Pulse start time [ns] = -15 ns

[1] = Amplitude = normalized to 1 to compare with experimental data

[2] = Rise time [ns] = 0.9 ns : Rise time of BC-408 scintillator

[3] = Decay time [ns] = 2.1 ns : Decay time of BC-408 scintillators

Typical pulse-shape simulation

