

Seed Data 2

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Now

- Modifying the MyGsim2Dst.cc by referring to gsim2dst2015.cc
- MPPC Test
- Radiation worker registration has been completed.

Seed Data.C

```
using namespace std;

int main(int argc,char** argv){

    int runID=atoi(argv[1]);

    TFile* t = new TFile(Form("/home/had/hmkim/work/hmkim/KLpipipi0/g2ana_wo_acc/
g2ana_%d.root",runID),"read");

    TFile* t2 = new TFile(Form("/home/had/hmkim/work/hmkim/KLpipipi0/rawMC/
MC_%d.root",runID),"read");

    TTree* tr2pi0 = (TTree*)t->Get("RecTree");
    TTree* tr = (TTree*)t2->Get("eventSeedTree00");
    TTree* tr2 = (TTree*)t2->Get("eventTree00");

    float CBARVetoEne,NCCVetoEne,CVVetoEne,CC03VetoEne,FBARVetoEne;
    int MCEventID;

    int CutCondition,AddCutCondition,MyVetoCondition;
    double MaxShapeChisq;

    tr2pi0->SetBranchAddress("MCEventID",&MCEventID);
    tr2pi0->SetBranchAddress("CutCondition",&CutCondition);
    tr2pi0->SetBranchAddress("AddCutCondition",&AddCutCondition);
    tr2pi0->SetBranchAddress("MyVetoCondition",&MyVetoCondition);
    tr2pi0->SetBranchAddress("MaxShapeChisq",&MaxShapeChisq);
```

```
double EventStartTime,EventStartZ;
double Pi0Pt[10];
tr2pi0->SetBranchAddress("EventStartZ",&EventStartZ);
tr2pi0->SetBranchAddress("EventStartTime",&EventStartTime);
tr2pi0->SetBranchAddress("Pi0Pt",Pi0Pt);

TFile* tnew = new TFile(Form("/home/had/hmkim/work/hmkim/KLpipipi0/seeddata/
SeedData%d.root",runID),"RECREATE");

TTree* trnew = tr->CloneTree(0);
TTree* trnew2 = tr2->CloneTree(0);

int g2anaEventID;
double RecPi0Pt;
trnew2->Branch("g2anaEventID",&g2anaEventID,"g2anaEventID/I");
trnew2->Branch("EventStartZ",&EventStartZ,"EventStartZ/D");
trnew2->Branch("EventStartTime",&EventStartTime,"EventStartTime/D");
trnew2->Branch("RecPi0Pt",&RecPi0Pt,"RecPi0Pt/D");

int nevent=tr2pi0->GetEntries();

cout << "entry : " << nevent << endl;
```

```
for(int ievent=0; ievent<nEvent; ievent++){
    tr2pi0->GetEntry(ievent);
    cout << ievent << endl;
    g2anaEventID=ievent;
    if( (CutCondition|0xc) != 0xc) continue;
    if( MaxShapeChiSq > 4.6 ) continue;
    if( ( MyVetoCondition|0x923c ) != 0x923c) continue;

    cout << CutCondition << endl;

    tr->GetEntry(MCEventID);
    tr2->GetEntry(MCEventID);

    RecPi0Pt=Pi0Pt[0];

    trnew->Fill();
    trnew2->Fill();
}

trnew->Write();
trnew2->Write();
tnew->Close();

}
```

user_cut.cc

```
if( (CutCondition|0xc) != 0xc) continue;
enum{ ENERGY_CUT=0, CSI_FIDUCIAL_CUT, VERTEX_CUT, PT_CUT,
      COLLINEAR_CUT, DISTANCE_CUT, E_TOTAL_CUT, E_THETA_CUT,
      E_RATIO_CUT, PI_KINE_CUT, SHAPE_CHI2_CUT };
```

```
int standardCut(Pi0 const &pi0){
    Gamma const &g1 = pi0.g1();
    Gamma const &g2 = pi0.g2();

    int iCut = 0;
    double Egamma_Min = 0.1 * 1000; //GeV to MeV
    double Egamma_Max = 2.0 * 1000; //GeV to MeV
    // double Egamma_Max = 10.0;
    // double R_Min =175;
    double XY_Min =150;
    double R_Max =850;
    // double R_Max =1350; // for step2

    double Zvert_Min =3000;
    double Zvert_Max =5000;

    double Pt_Min =0.13 * 1000; //GeV to MeV
    double Pt_Max =0.25 * 1000; //GeV to MeV

    double Acop_Min =30.; // deg
    double gDist_Min =300.; //mm
    double TotE_Min =0.5 * 1000; // GeV to MeV
    double Etheta_Min =2.5 * 1000 ; //GeV to MeV
    double Eratio_Min = 0.2;
```

```

//Energy Cut
if( g1.e() < Egamma_Min || g2.e() < Egamma_Min ||
    g1.e() > Egamma_Max || g2.e() > Egamma_Max)
    iCut += 1<<ENERGY_CUT ;

//Fiducial in CsI
double R1 = g1.pos().perp();
double R2 = g2.pos().perp();
// if ( R1 < R_Min || R1 > R_Max || R2 < R_Min || R2 > R_Max)
if( R1>R_Max || (fabs(g1.x())<XY_Min && fabs(g1.y())<XY_Min) ||
    R2>R_Max || (fabs(g2.x())<XY_Min && fabs(g2.y())<XY_Min) )
    iCut += 1<<CSI_FIDUCIAL_CUT;

// Vertex Cut
double RecVertZ = pi0.recZ();
if ( RecVertZ < Zvert_Min || RecVertZ > Zvert_Max)
    iCut += 1<<VERTEX_CUT ;

// PT Cut
double RecPi0Pt = pi0.p3().perp();
if ( RecPi0Pt < Pt_Min || RecPi0Pt > Pt_Max)
    iCut += 1<<PT_CUT;

```

```

// Acp_angle Cut
double acop;
double ct = (g1.x()*g2.x()+g1.y()*g2.y())/(R1/R2);
if(TMath::Abs(ct) >= 1){
    acop = 0.0;
}
else{
    acop = TMath::Pi() - TMath::ACos(ct);
    acop = acop * 180. / TMath::Pi();
}

double Acop_angle = acop;
if (Acop_angle < Acop_Min) iCut += 1<<COLLINEAR_CUT;

//Two gamma distance
CLHEP::Hep3Vector gdist = g1.pos()-g2.pos();
double gamma_dist = gdist.mag();

if (gamma_dist < gDist_Min) iCut += 1<<DISTANCE_CUT;

//Total energy of two gammas
double E_tot = g1.e() + g2.e();
if (E_tot < TotE_Min) iCut += 1<<E_TOTAL_CUT;

// In_ang cut : Odd-pair cut
double In_Ang1 = TMath::ATan(R1/(g1.z()-pi0.recZ()));
In_Ang1 = In_Ang1 * 180 / TMath::Pi();
double Etheta1 = g1.e() * In_Ang1;
double In_Ang2 = TMath::ATan(R2/(g2.z()-pi0.recZ()));
In_Ang2 = In_Ang2 * 180 / TMath::Pi();
double Etheta2 = g2.e() * In_Ang2;

if (Etheta1 < Etheta_Min || Etheta2 < Etheta_Min)
    iCut += 1<<E_THETA_CUT;

```

```
// Pi0 Kinematic Cut
if(pi0kine_cut(pi0)) {
    iCut += 1<<PI_KINE_CUT;
}
return iCut;
}

bool cutline(double x1, double y1, double x2, double y2,
             double var1, double var2)
{
    double slope = ( y1 - y2 ) / ( x1 - x2 );
    double intercept = y1 - slope * x1 ;
    double y = slope * var1 + intercept;
    if ( var2 > y ) return kTRUE; // above the line
    return kFALSE;
}
```

```
bool pi0kine_cut(Pi0 const &pi0)
{
    double cpi0pt=pi0.p3().perp()*1e-3;//RecPi0Pt*1e-3;
    double cpi0pz=pi0.p3().z()*1e-3;//RecPi0Pz*1e-3;
    double cpi0recz=pi0.recZ()*1e-1;//RecVertZ*1e-1;
    double cpi0e=pi0.e()*1e-3;//RecPi0E*1e-3;

    bool flag = kFALSE;
    double pratio = cpi0pt/cpi0pz;
    if (( cpi0recz < 400 )&&( pratio < 0.1 )) return kTRUE;
    if (( cpi0recz > 400 )&&
        !( cutline(400., 0.1, 500., 0.15, cpi0recz, pratio) )) return kTRUE;
    if ( !(cutline(300., 0.8, 500., 0.4, cpi0recz, cpi0e)) ) return kTRUE;
    if ( (cutline(300., 0.2, 500., 0.34, cpi0recz, pratio)) ) return kTRUE;
    return kFALSE;
}
```

```
double getCsiThreshold(double distance){  
    double constant = 3.73275;  
    double slope = 0.0074758;  
    double threshold = exp(constant-slope*distance);  
  
    if(threshold>10) return 10;  
    if(threshold<1.5) return 1.5;  
    return threshold;  
}
```

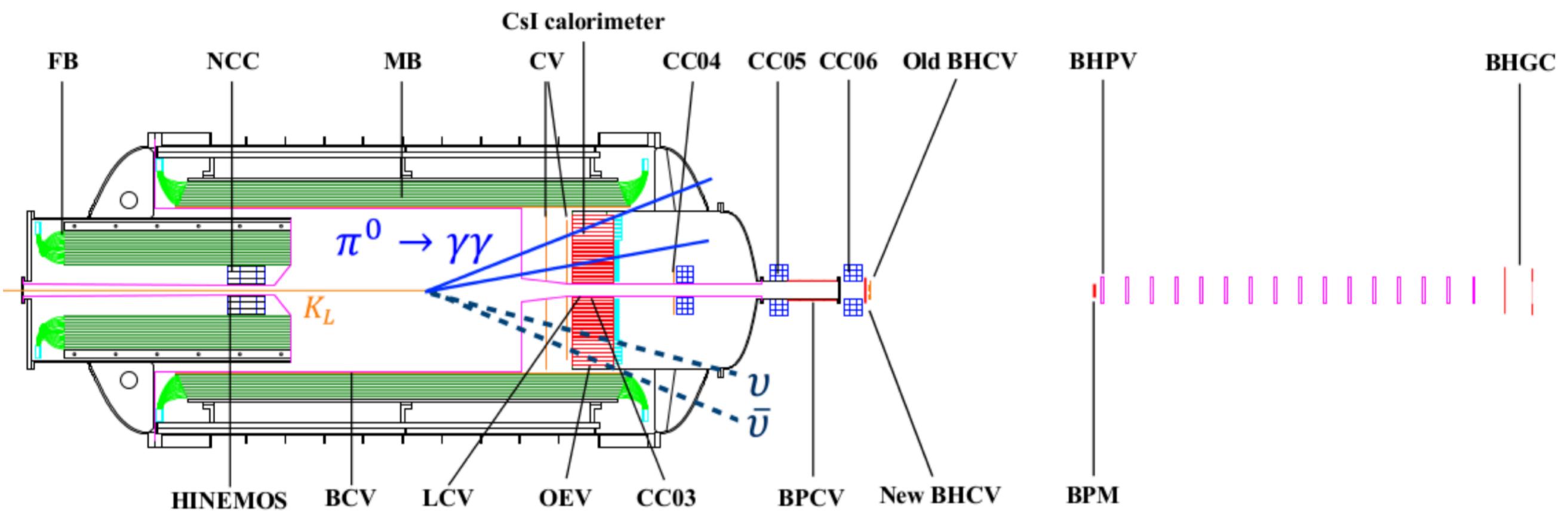
```
int csiVetoCut(E14GNAnaDataContainer const &data,Pi0 const &pi){
    bool isVeto = false;

    for(int icsi = 0; icsi < data.CsiNumber; icsi++){
        int id = data.CsiModID[icsi];
        double edep = data.CsiEne[icsi];

        bool find = false;
        double cx[2]={0},cy[2]={0};
        for(int igam=0; igam<2 ; igam++){
            Gamma const &gam = (igam==0)? pi.g1() : pi.g2();
            cx[igam] = gam.coex();
            cy[igam] = gam.coey();
            for(int i=0; i<gam.clusterIdVec().size()&&!find; i++){
                if(gam.clusterIdVec().at(i)==id) find = true;
            }
        }

        if(find) continue;
        double x,y,w;
        CsiMap::getCsimap()->getXYW(id,x,y,w);
        double dist = std::min(sqrt(pow(x-cx[0],2)+pow(y-cy[0],2)),
                               sqrt(pow(x-cx[1],2)+pow(y-cy[1],2)));

        if(edep > getcsiThreshold(dist)){
            isVeto = true;
            //      break;
        }
    }
    if(isVeto) return 1<<DigiReader::CSI;
    return 0;
}
```



MTBasicParameters.h

```
if( ( MyVetoCondition|0x923c ) != 0x923c) continue;  
typedef enum { CC01=0, CC02, CC03, CC04, CC05,  
    CC06, CBAR, FBAR, CSI, BHPV,  
    CV, BCV, BHCV, NCC, OEV,  
    LCV, BPCV, newBHCV, BHGC, IB,  
    IBCV, MBCV, COSMIC, LASER, ETC, TRIGGERTAG } DetectorID;
```

```
const int DetNChannels[nDetectors] =  
{ 0, 0, 32, 64, 60,  
 60, 128, 32, 2716, 34,  
 184, 64, 8, 204, 44,  
 4, 4, 48, 8, 64,  
 64, 16, 16, 4, 0, 6 };  
const int DetNModules[nDetectors] =  
{ 0, 0, 16, 62, 58,  
 58, 64, 32, 2716, 34,  
 92, 32, 8, 204, 44,  
 4, 4, 48, 4, 32,  
 32, 16, 16, 4, 0, 6 };  
const Bool_t is125MHzDetector[nDetectors] =  
{ true, true, true, true, true,  
 true, true, true, true, false,  
 true, true, false, true, true,  
 true, true, false, false, false,  
 true, true, true, true, true };  
const Bool_t is500MHzDetector[nDetectors] =  
{ false, false, false, false, false,  
 false, false, false, false, true,  
 false, false, true, false, false,  
 false, false, true, true, true,  
 false, false, false, false, false };
```

```

const Float_t AccTimeShift[nDetectors] =
{ 0,      0,      40.487,    15.40,     -13.1,
  -10.6,   51.34,   49.09,    30.6098,   -67.3,
  65.46,   50.89,   -82,      34.059,    27.02,
  24.91,   25.44,   -81.2,    -64.7,     -20.0,
  29.29,   29.29,   0,        0,         0,          0}; // change by shiomi 2017/11/30

const Float_t VetoEneThre[nDetectors] =
{ 0,      0,      3.,       3.,       3.,
  3.,      2.,      2.,       0.,       2.5,
  0.2,    1.,      0.3,      2.,       2.,
  0.6,    1.,      884.e-6/4,  2.5,     2.,
  1.,      1.,      0,        0,        0,        0};

const Float_t VetoTiming[nDetectors] =
{ 0,      0,      32.2,     4.31,     -24.3,
  -21.8,   38.8,   35.08,     0,        -76.2,
  53.7,   37.9,   -94.5,     9.32,     19.5,
  14.9,   21.4,   0,        -77.4,    -40.0,
  15.0,   10.0,   0,        0,        0,          0 }; // change by shiomi 2017/11/30

const Float_t VetoWidth[nDetectors] =
{ -1,      -1,      15.*2,    15.*2,    15.*2,
  15.*2,   30.*2,   20.*2,    -1.,      7.5*2,
  40.*2,   30.*2,   7.5*2,    20.*2,    10.*2,
  15.*2,   12.*2,   -1,       7.5*2,    30.*2,
  30.*2,   30.*2,   -1,       -1,      -1,      -1 };

```