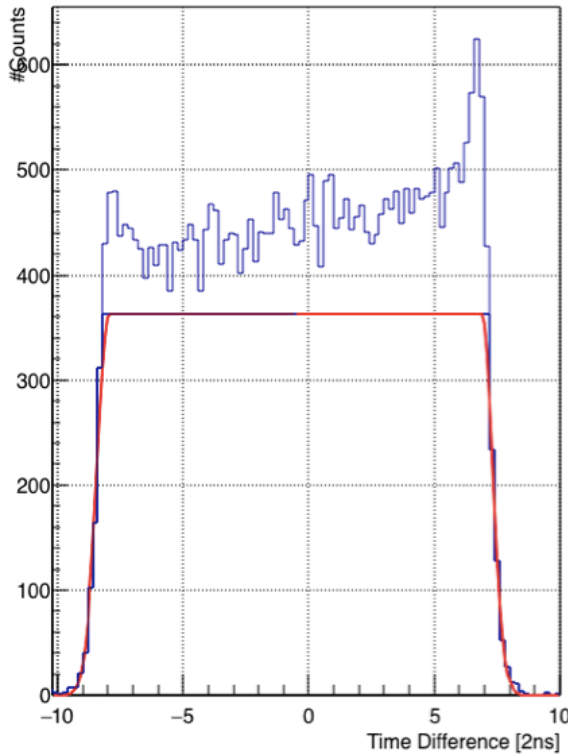


# Modification of Calibration

# Calibration mechanism

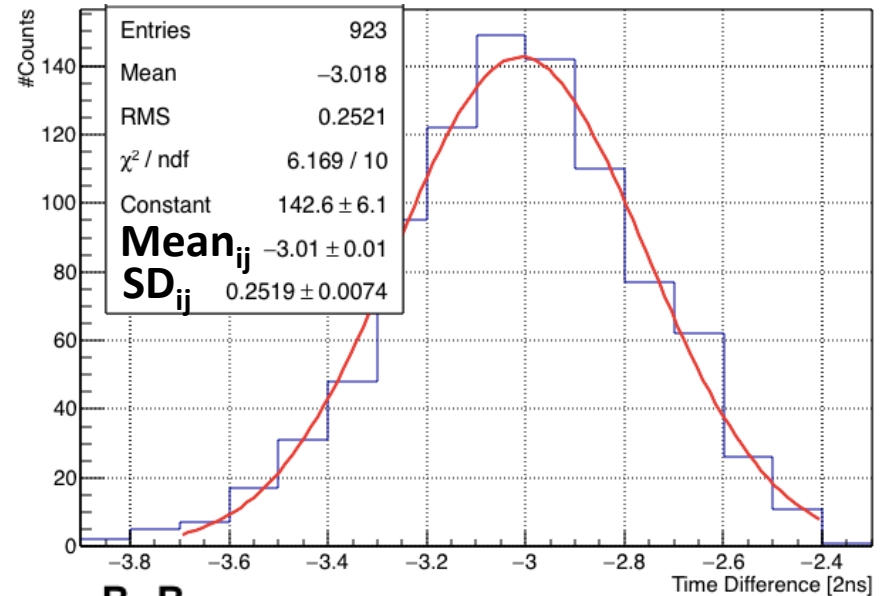
- Evaluation of boundary of Hit Position



$B_u$  : Upstream side boundary  
 $B_d$  : Downstream side boundary

- ToF Correction with

$$\chi^2 = \sum_{i \neq j} \frac{(\text{Mean}_{ij} - \text{ToF}_{ij} + \text{Offset}^i - \text{Offset}^j)^2}{SD_{ij}^2}$$



$$\frac{B_u - B_d}{2} = \text{Offset}_u^i - \text{Offset}_d^i$$

$$\frac{\text{Offset}_u^i + \text{Offset}_d^i}{2} = \text{Offset}^i$$

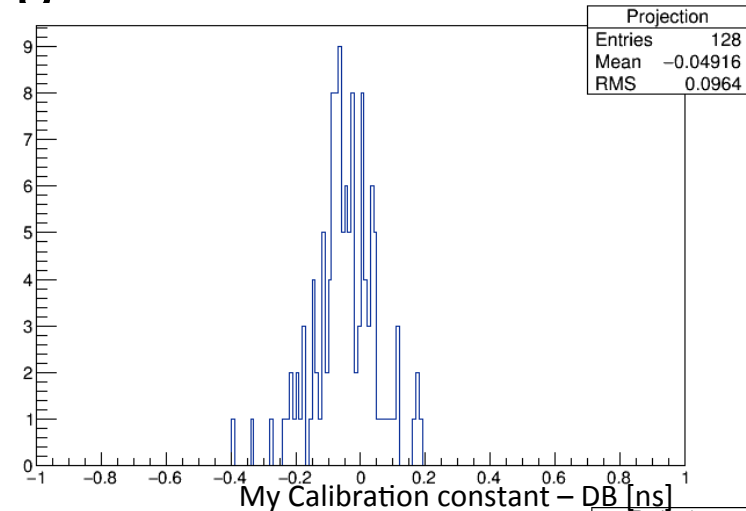
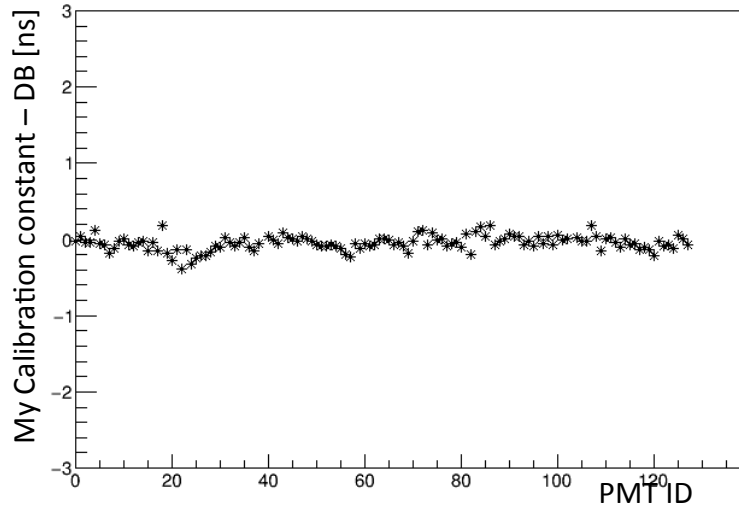
$$\text{Offset}_u^i = \frac{B_u - B_d}{4} + \text{Offset}^i$$

$$\text{Offset}_d^i = \frac{B_u - B_d}{4} - \text{Offset}^i$$

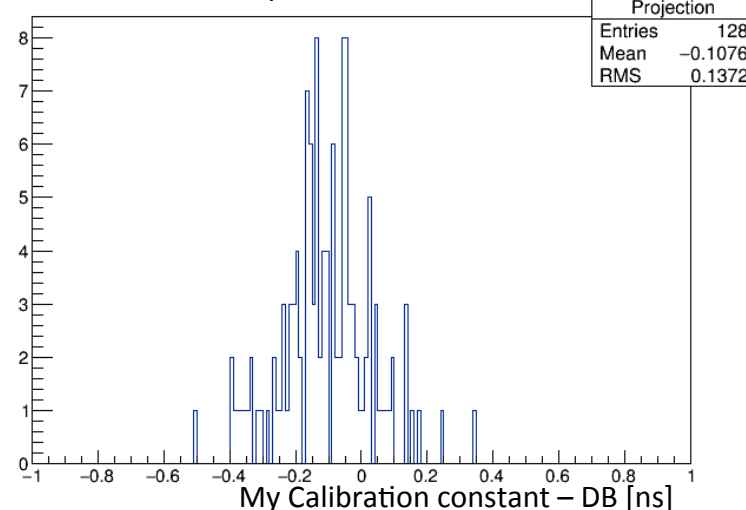
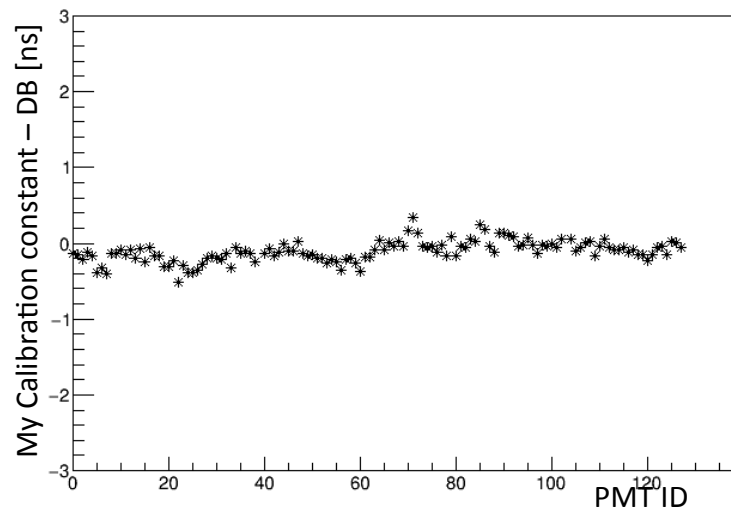
# Calibration of Run62, Run64

- Check reproducibility from my code
  - Special treatment on ch39 is ignored

Run62  
Used Run :  
18405~18409

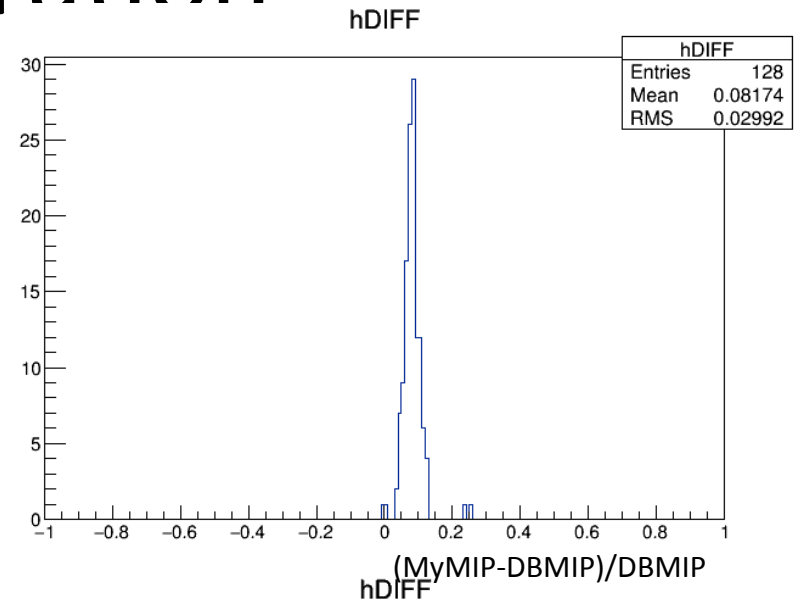
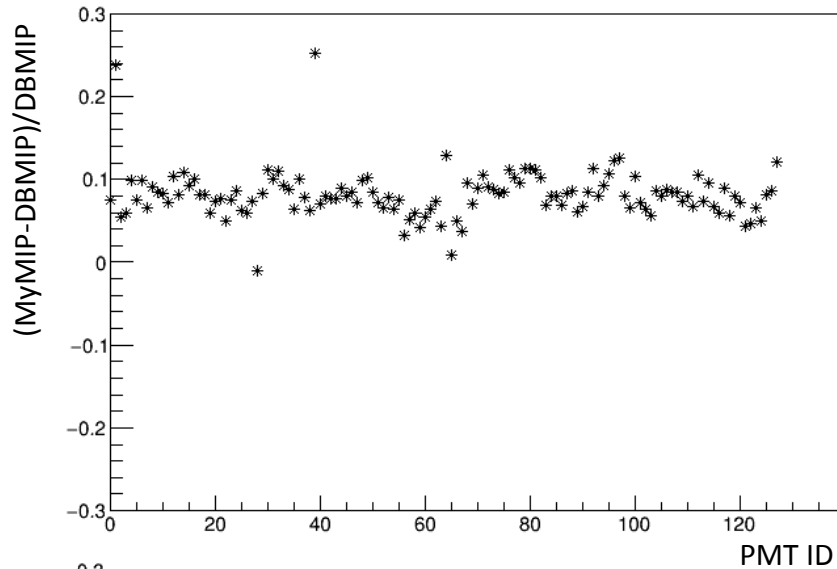


Run64  
Used Run :  
20570~20586

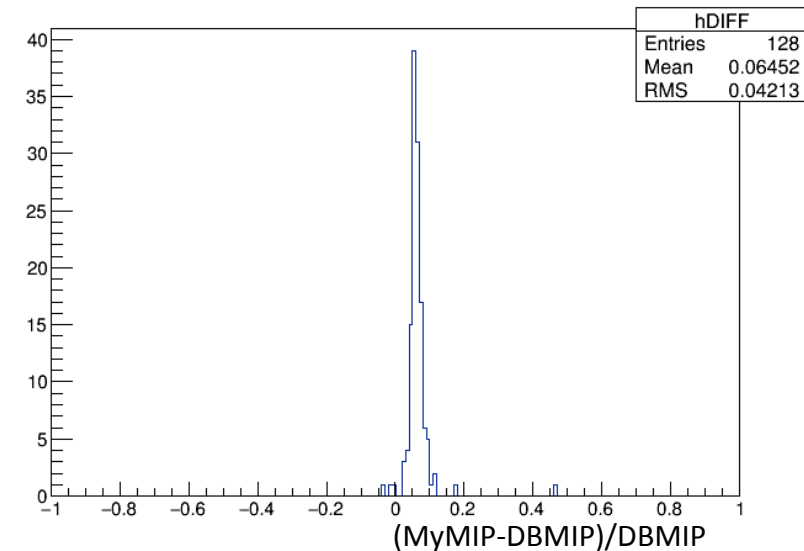
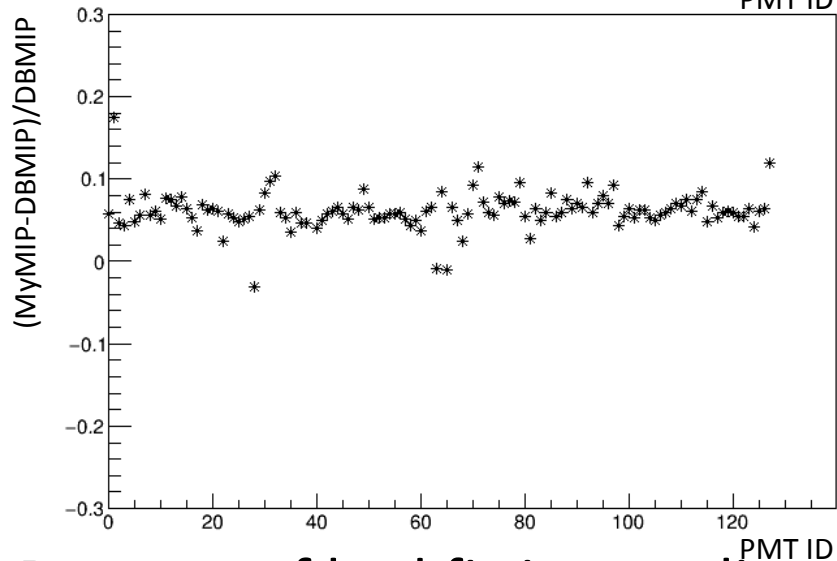


# MIP calibration

Run62

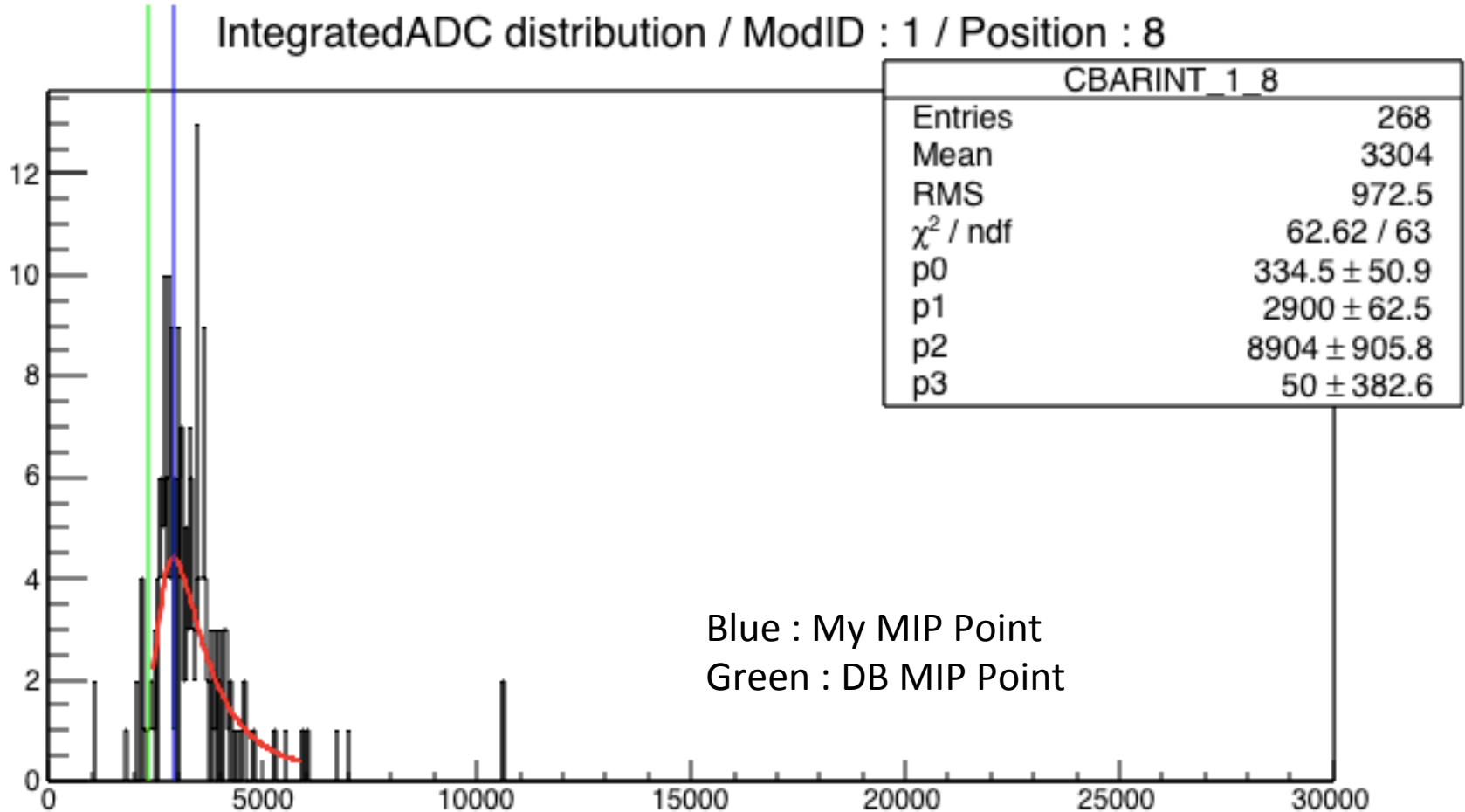


Run64

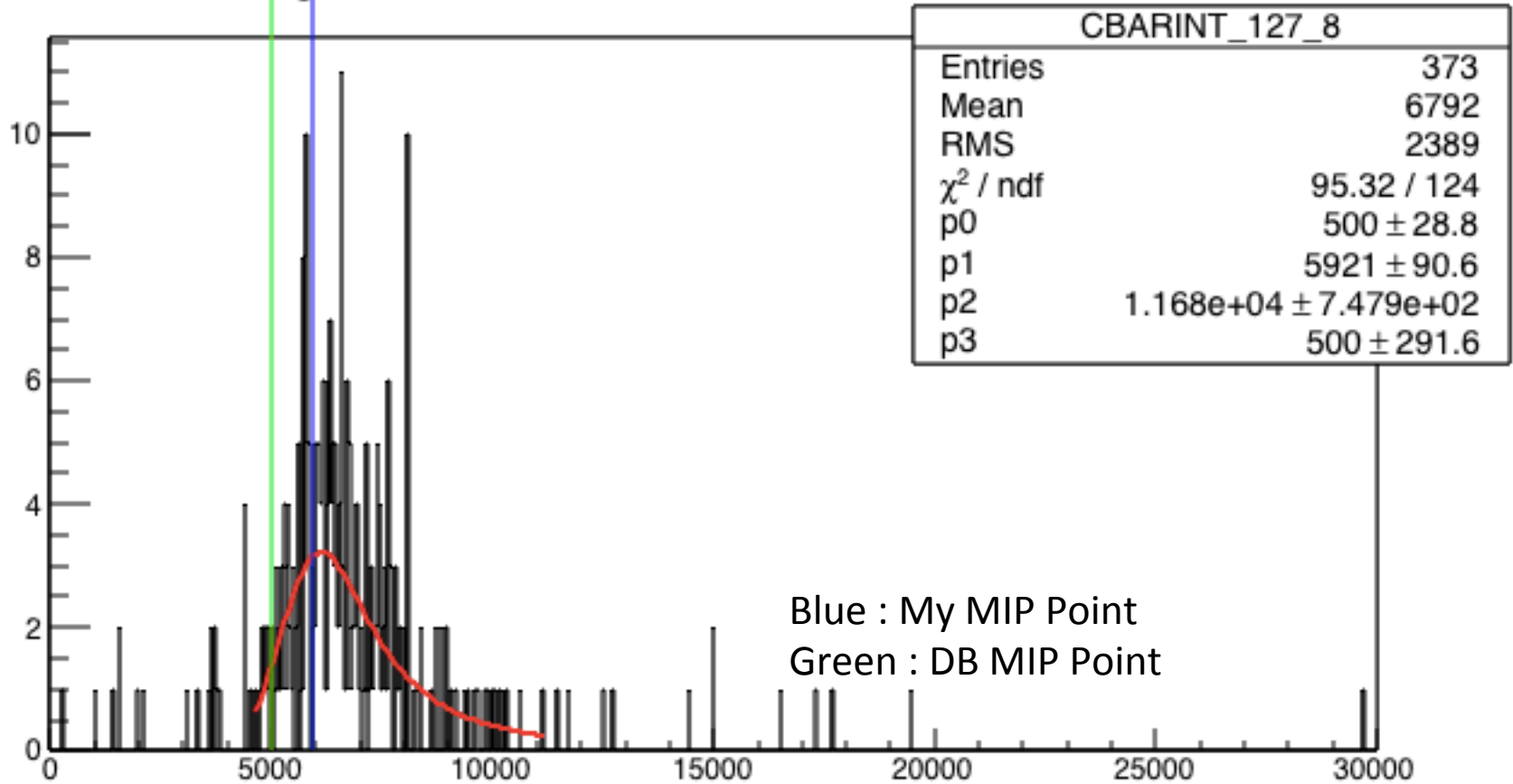


- Because of bad fitting quality, some channel have discrepancy

# Bad Fitting Channels

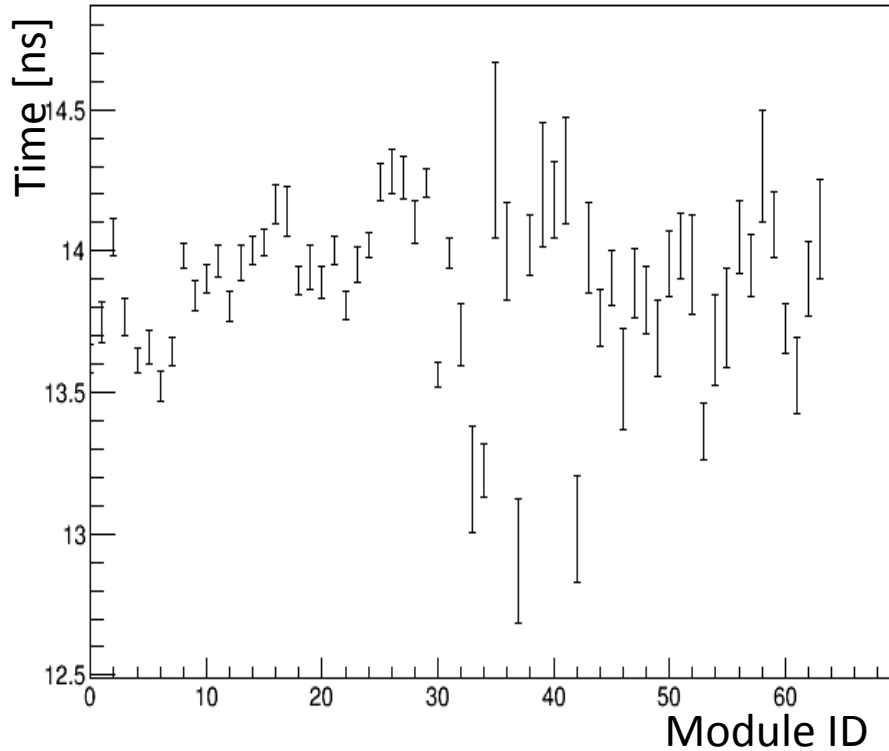


IntegratedADC distribution / ModID : 127 / Position : 8

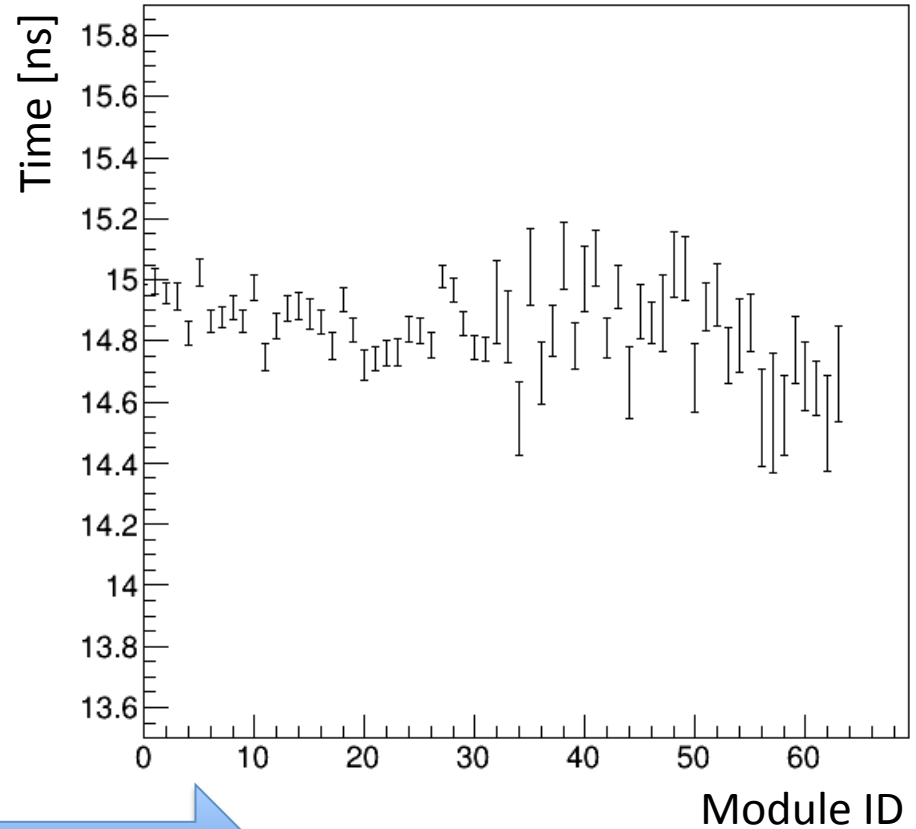


# Calibration Quality

Vertex Time Difference from  
Bad Calibration Constants



Vertex Time Difference from  
Good Calibration Constants



Changed Calibration Constants