

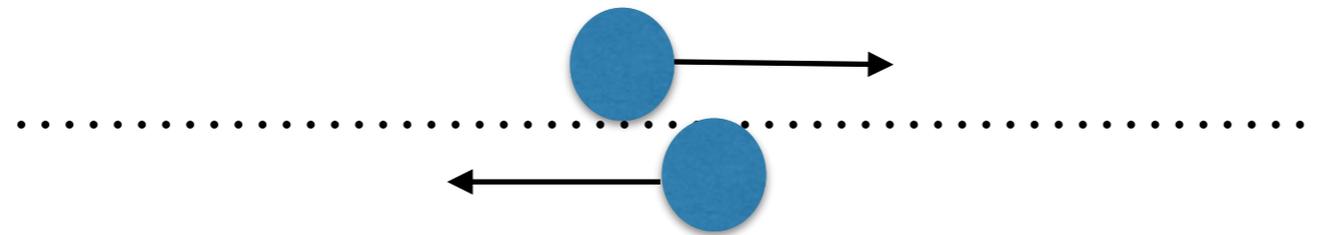
# UPC status

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# UPC(Ultra Peripheral Collision)

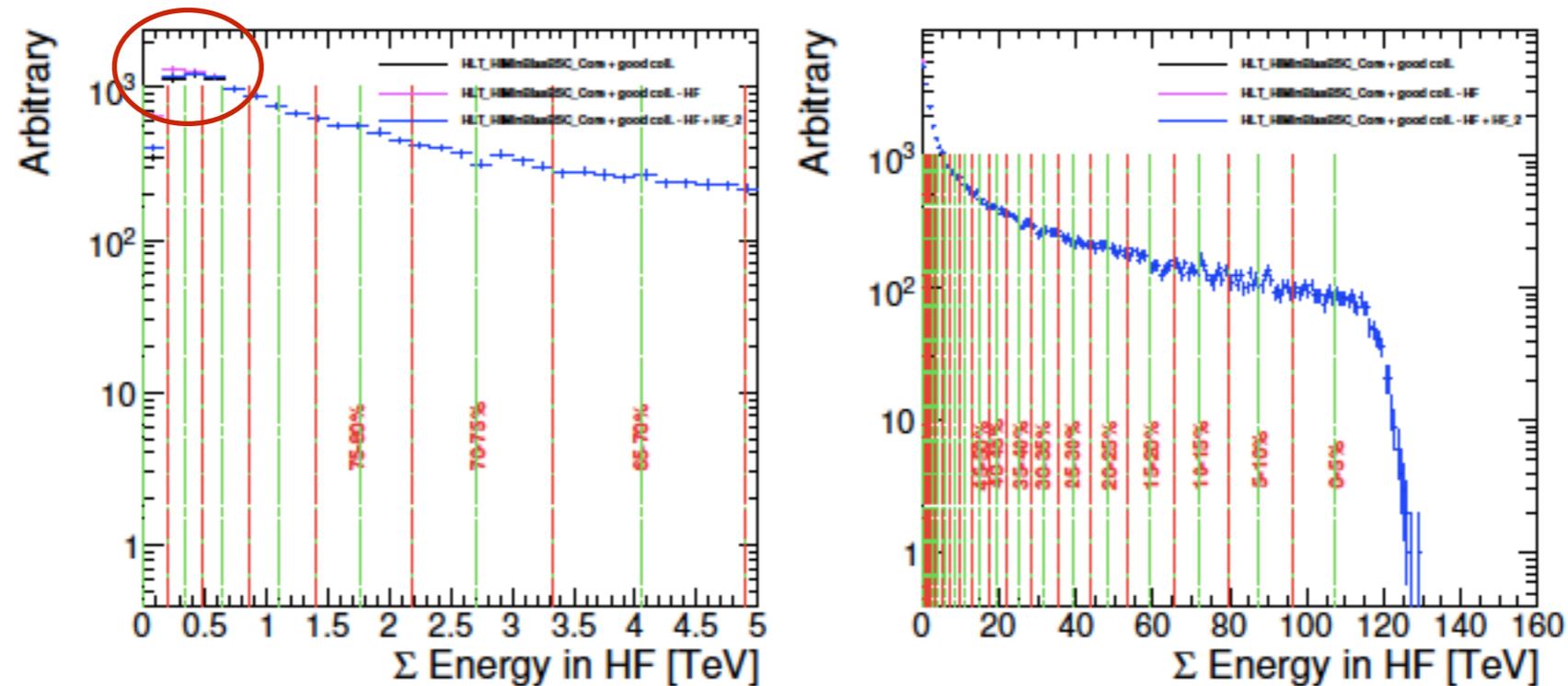
HF:  $3 < \eta < 5$

ZDC:  $7 < \eta < 10$



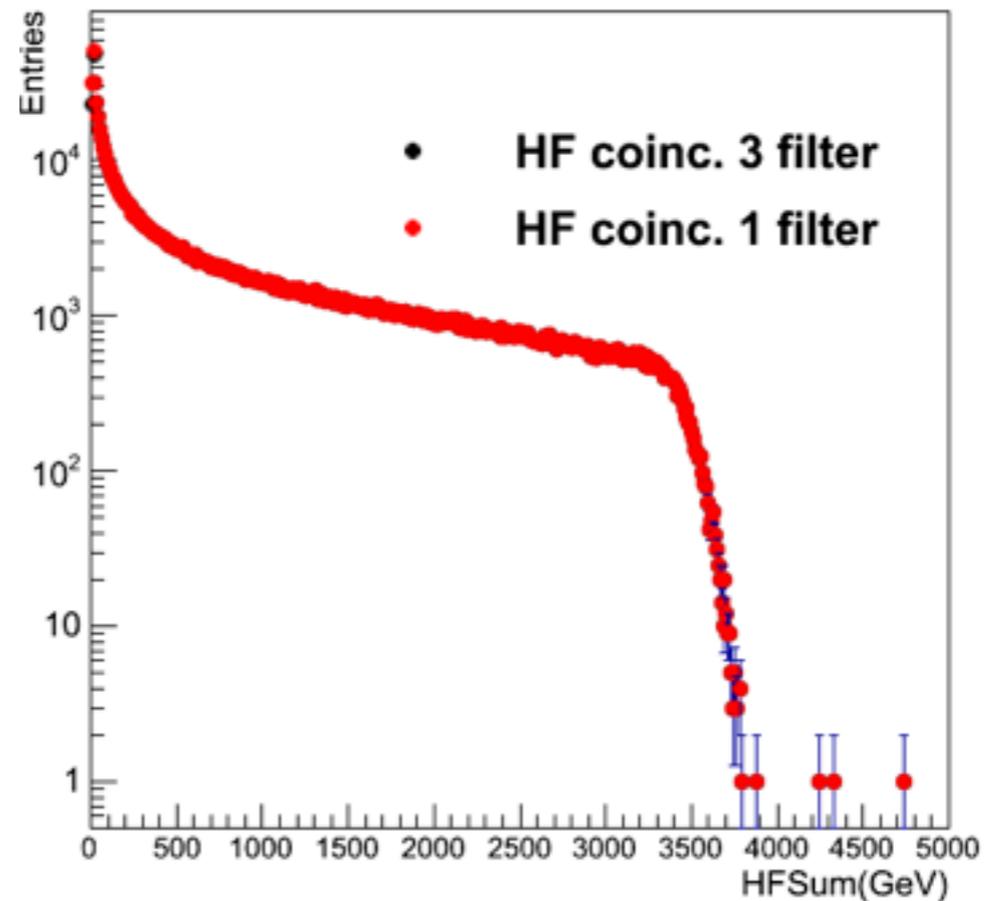
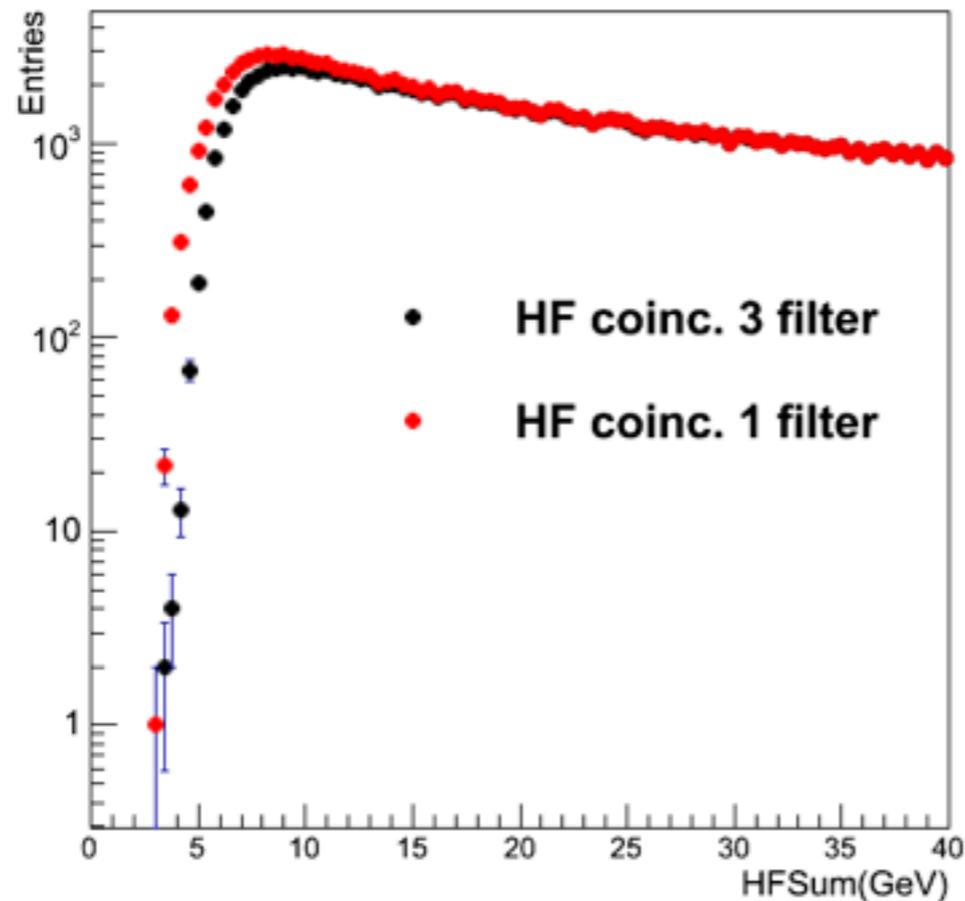
- UPC rarely produce high pt particles
- energy deposited in HF hit will be small, on the other hand, the ZDC energy will be high
- number of reconstructed hit in HF will be small, on the other hand, the the number of reconstructed hit in ZDC will be large

# reference study



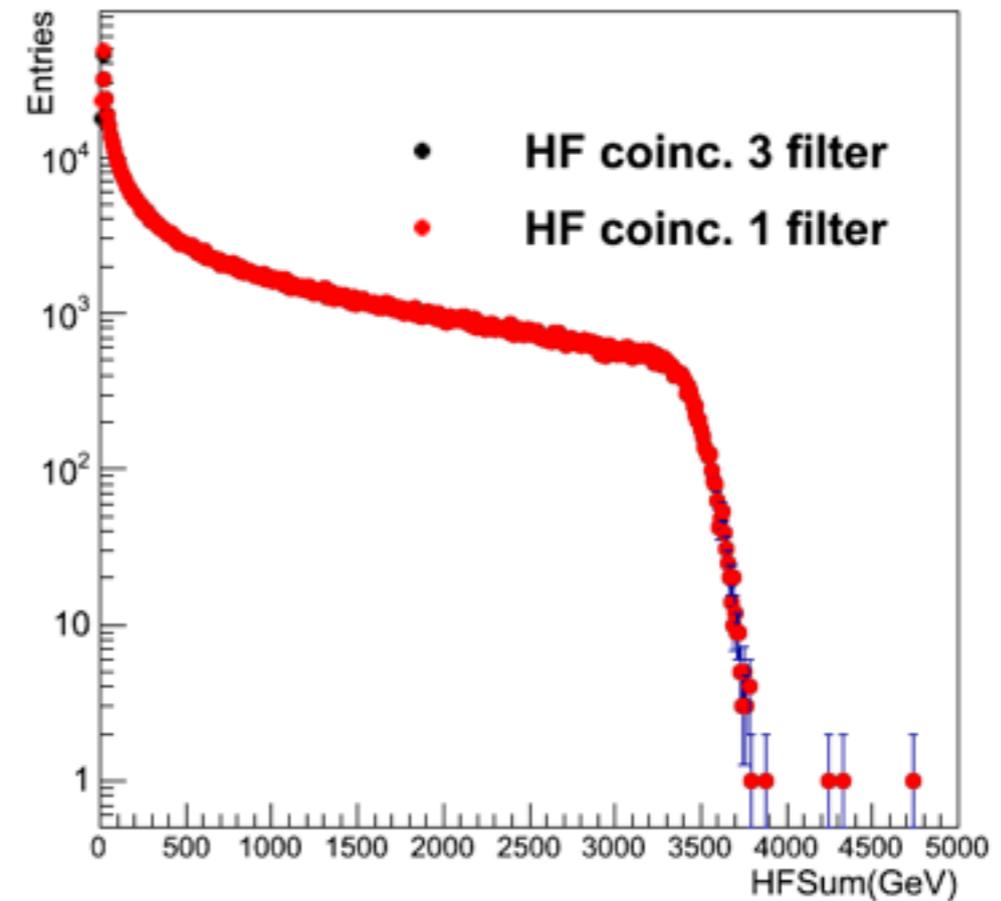
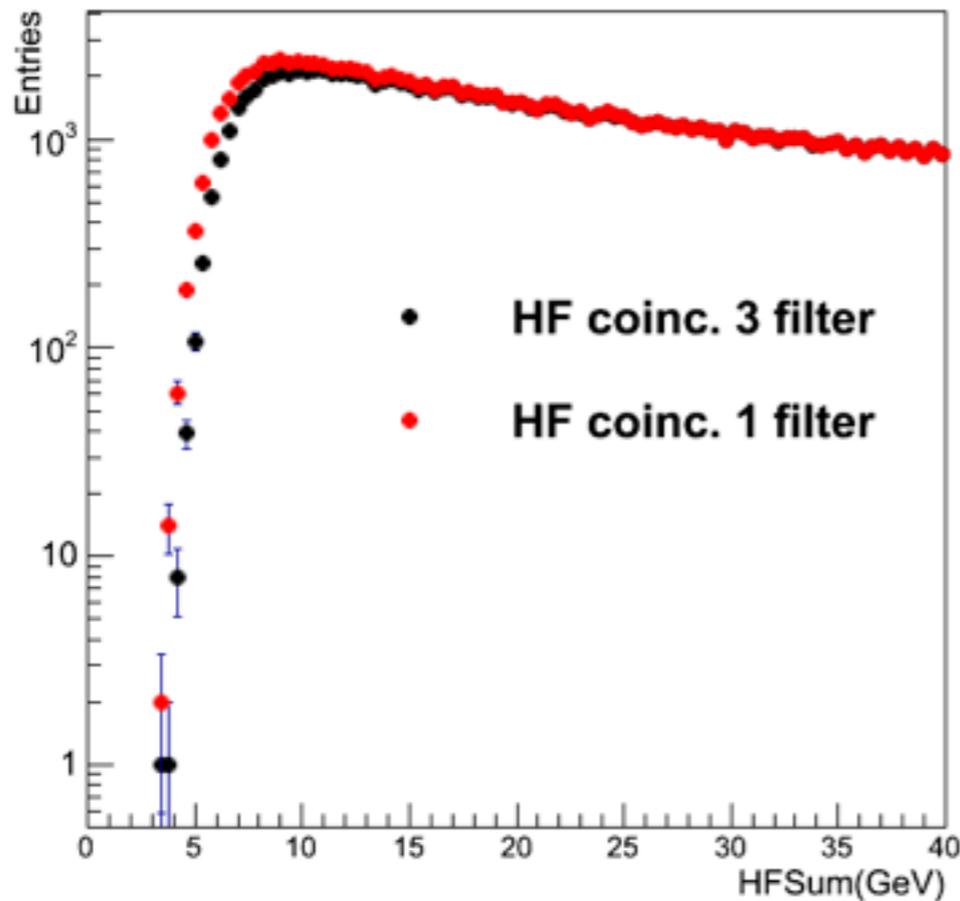
- Reference note : AN2010\_365\_v4
- Prerequisites for event Selection –
  - BSC coincidence beam halo rejection, PKAM rejection, valid vertex cut applied
- Compare the event distribution of 3 HF towers above 3 GeV, **without HF requirement**, **2 HF tower requirement**
- Difference observed at very low HF energy bin

# Minimum Bias Events



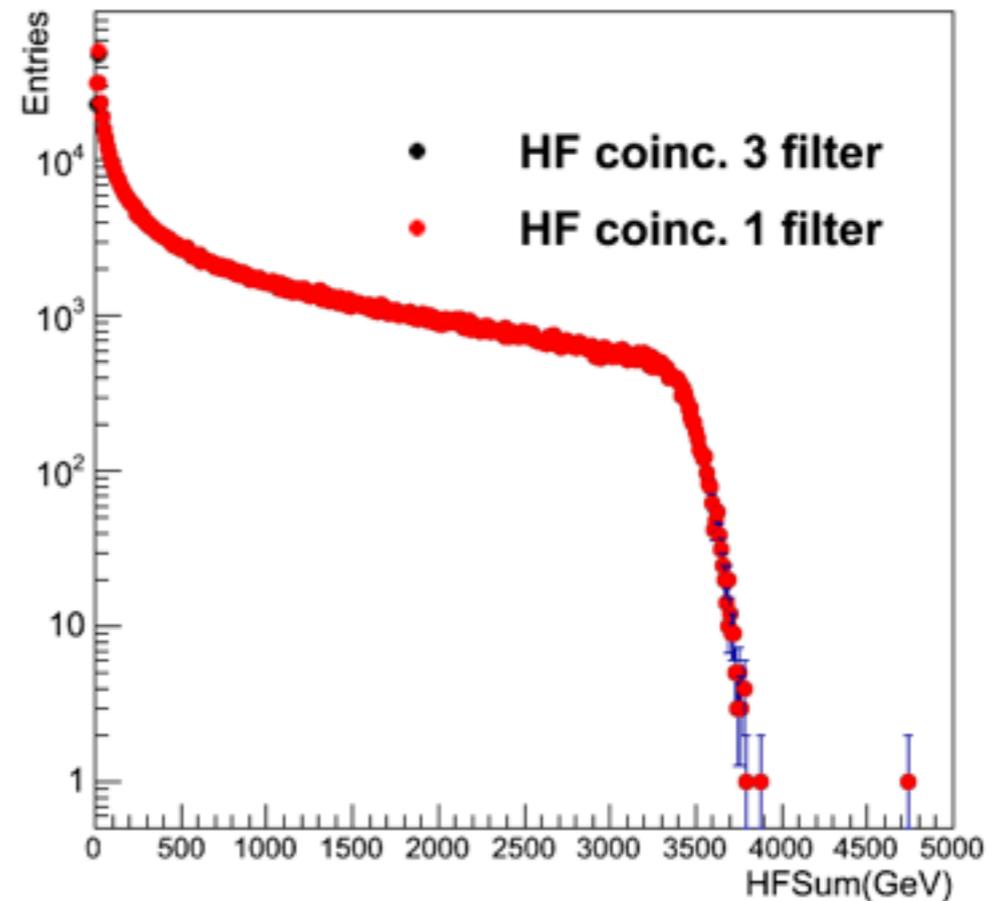
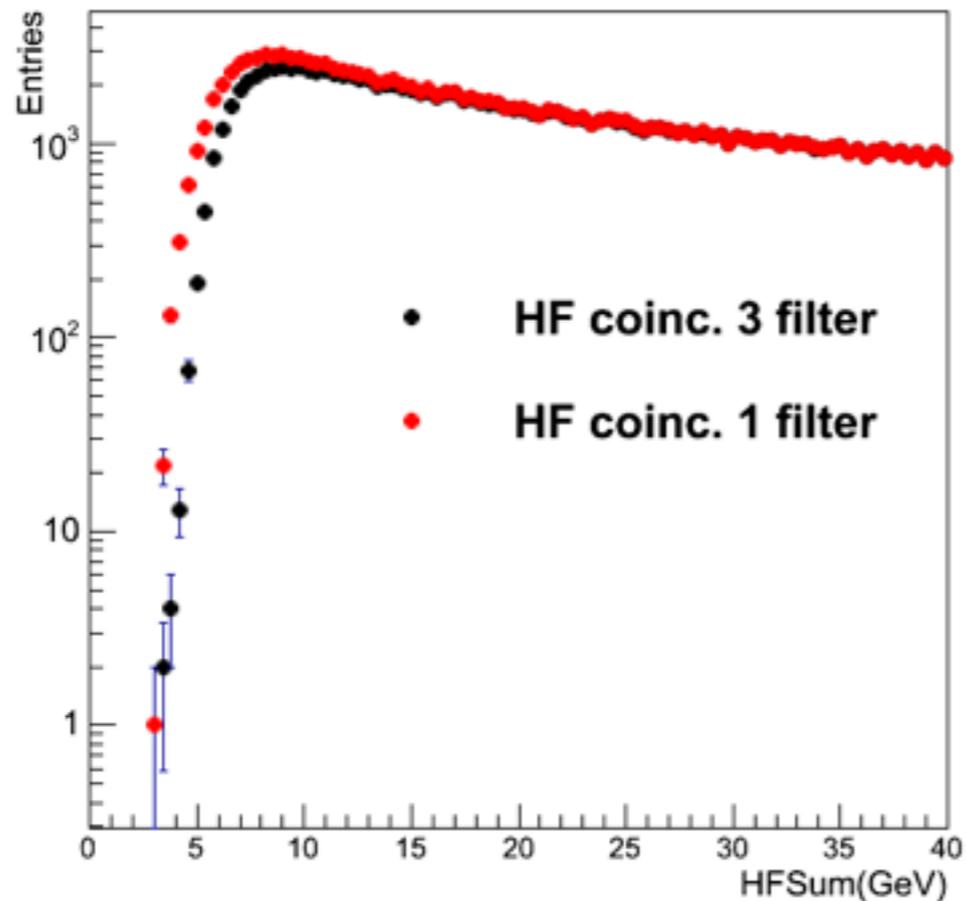
- BSC cut is always applied
- 3 HF towers cut result is slightly lower than 1HF towers cut

# primary vertex filter



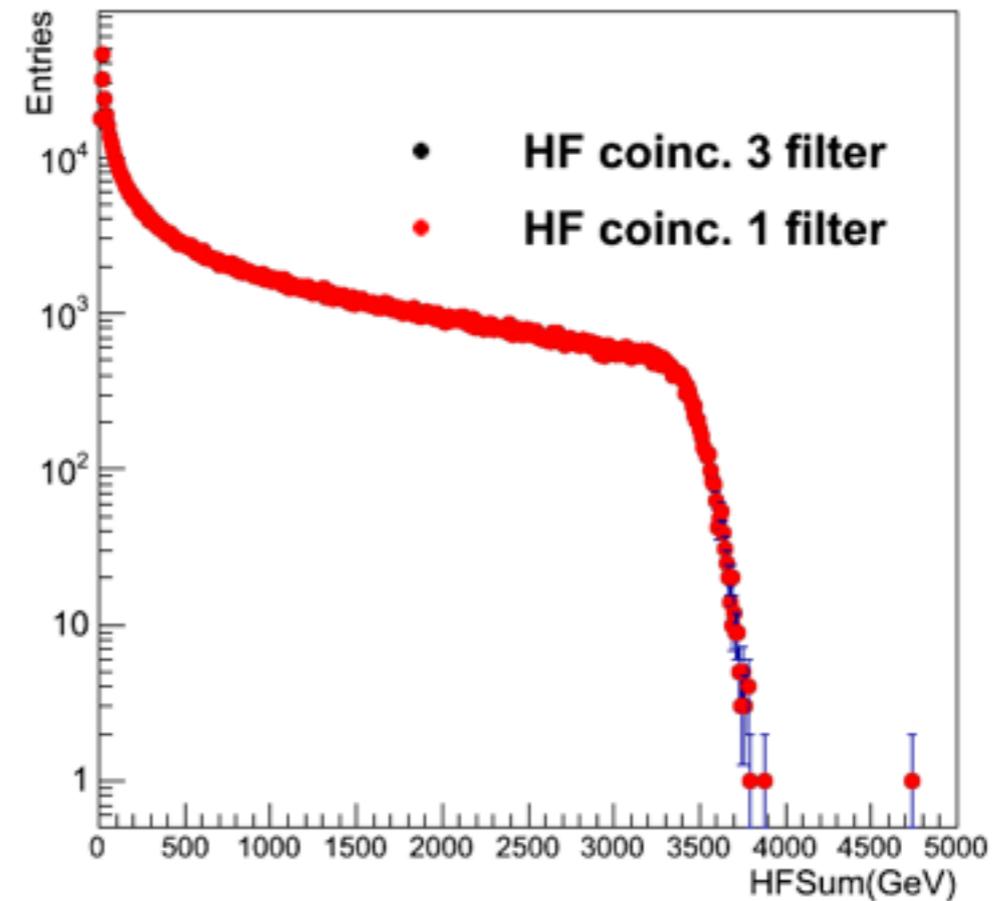
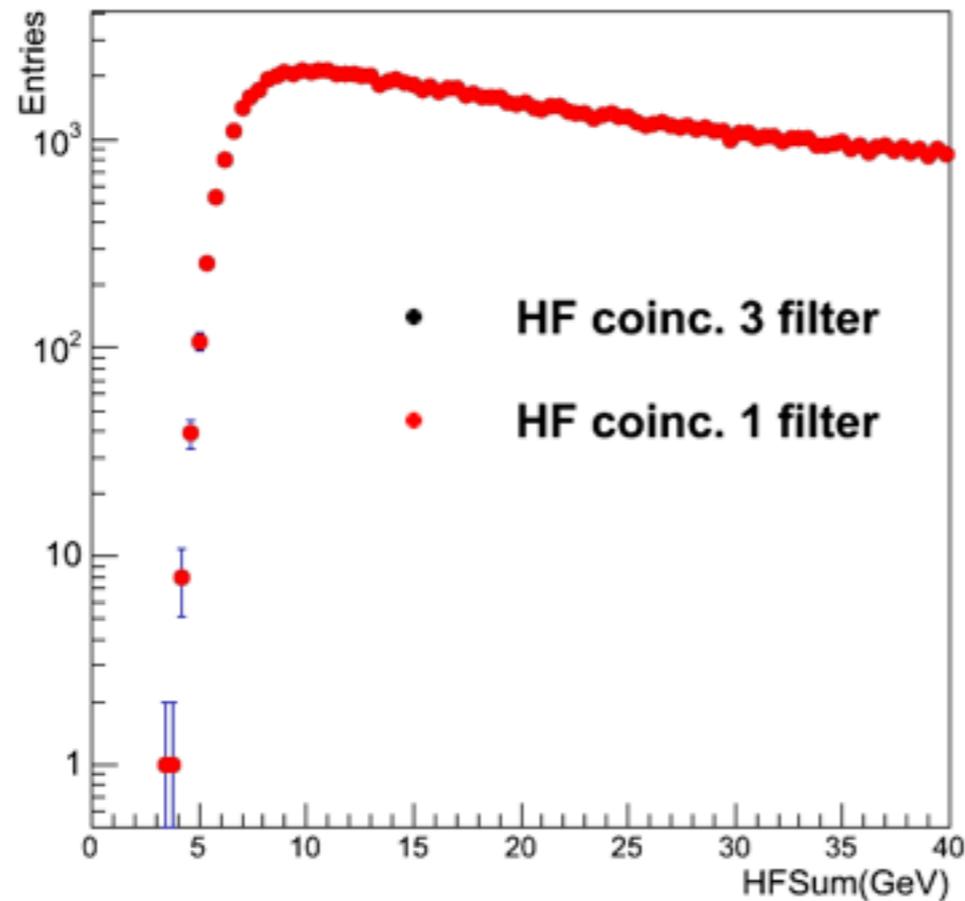
- primary vertex filter applied
- 3 HF towers cut result is slightly lower than 1HF towers cut

# hlt pixel cluster shape filter



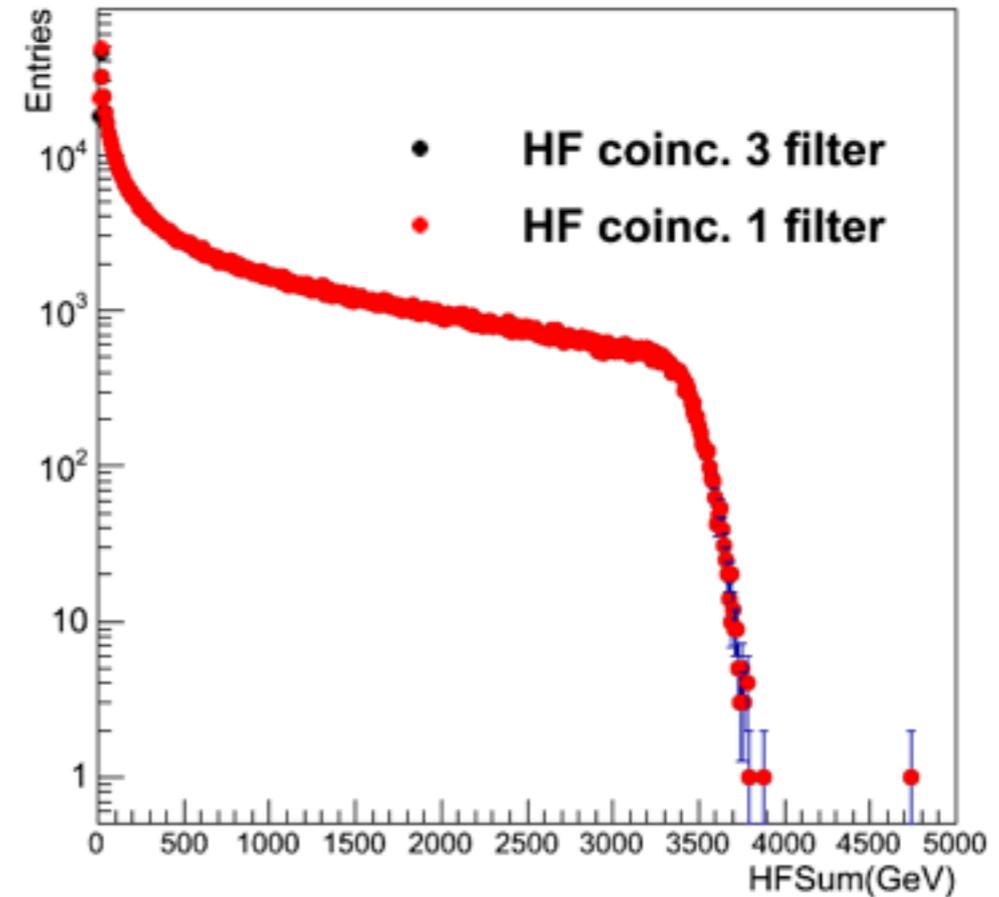
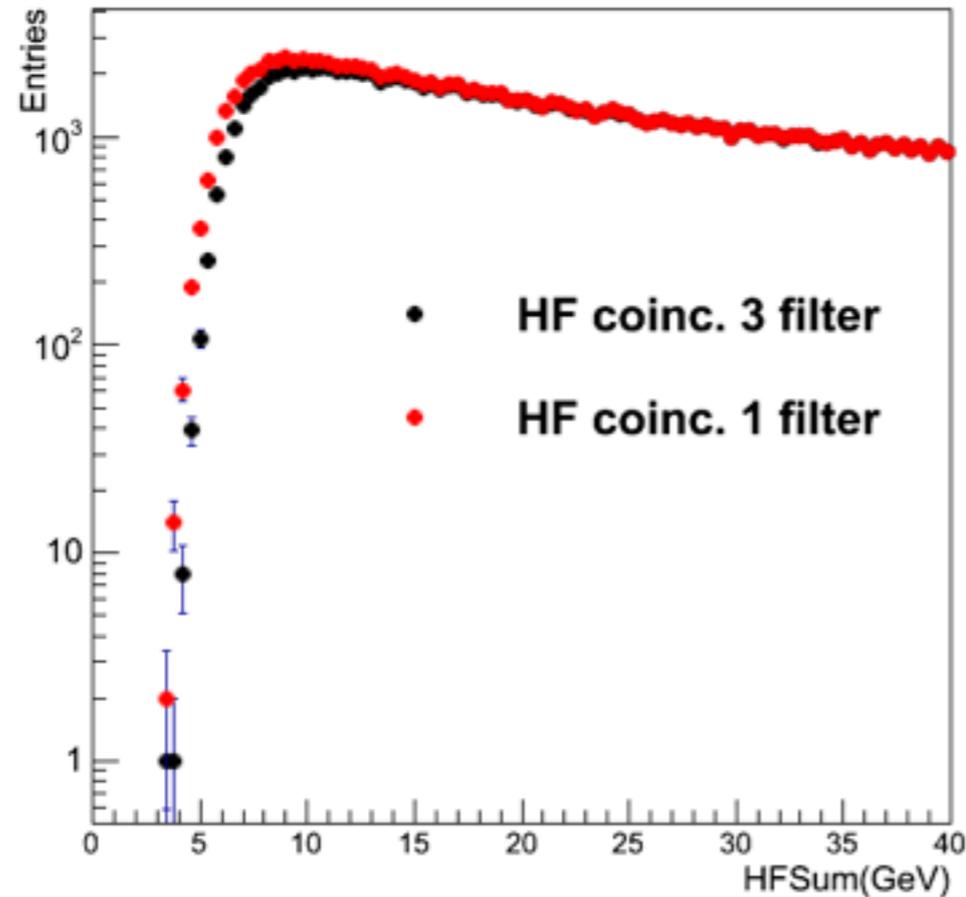
- hlt pixel cluster shape filter applied
- 3 HF towers cut result is slightly lower than 1HF towers cut

# collision event selection



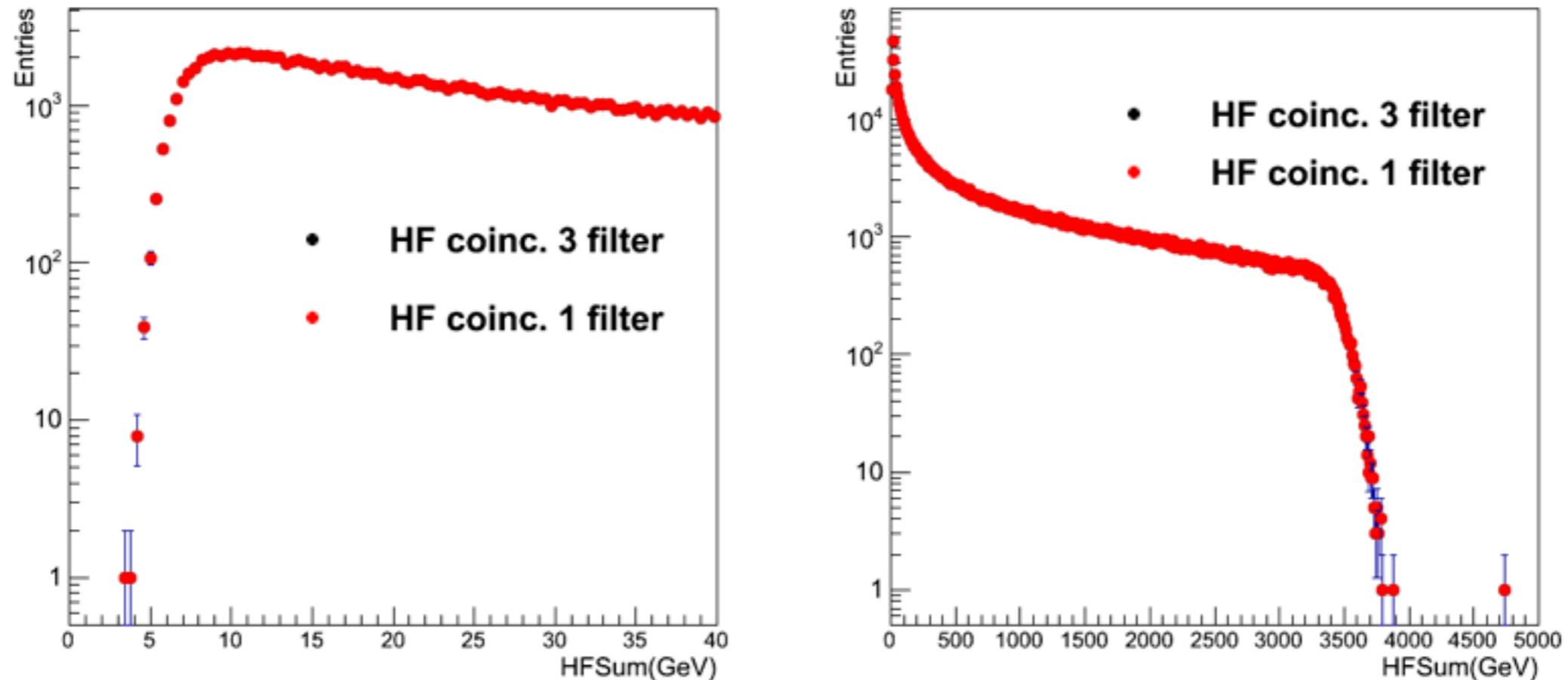
- collision event selection applied
- 2 kind of HF towers cut result is same

# primary vertex filter & hlt pixel cluster shape filter



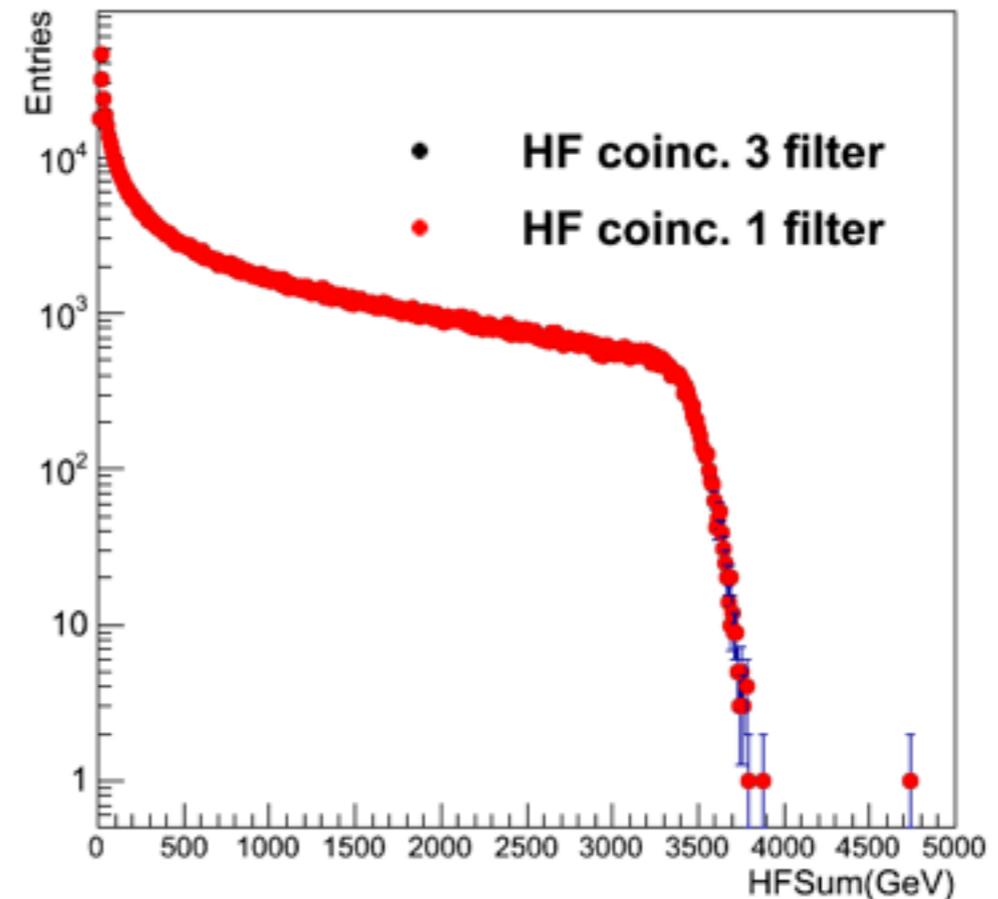
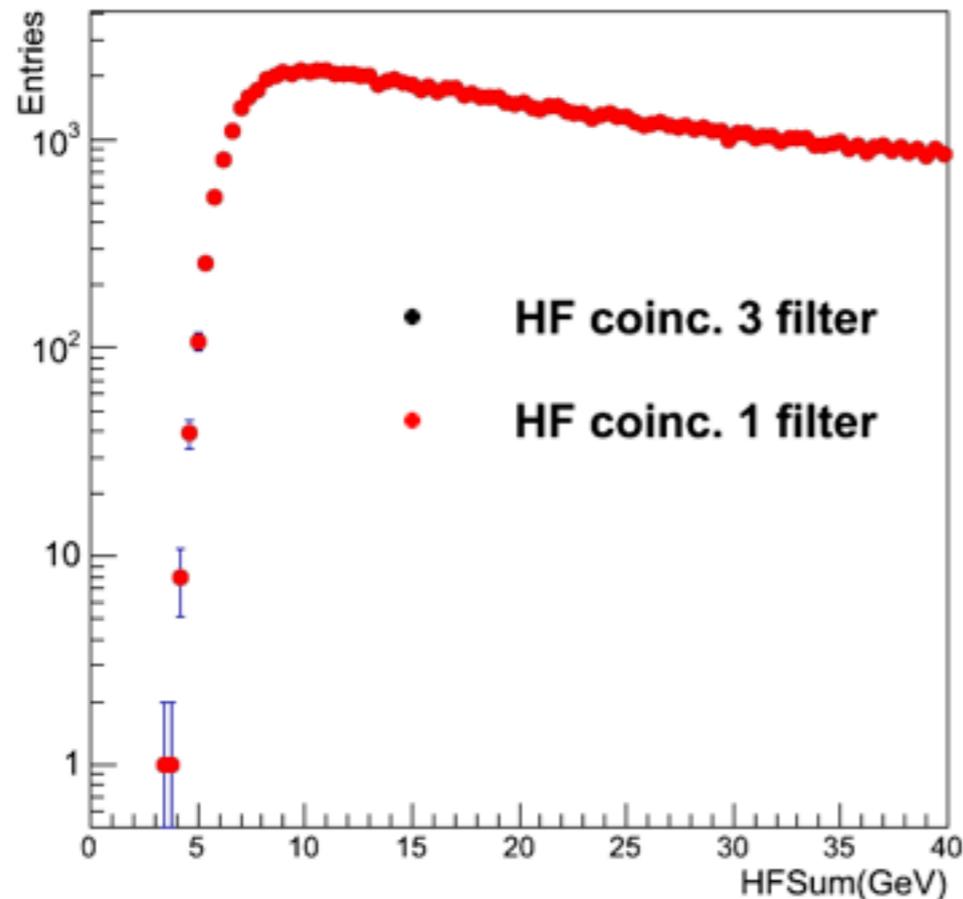
- primary vertex filter and hlt pixel cluster shape filter applied
- 3 HF towers cut result is slightly lower than 1HF towers cut

# primary vertex filter & collision event selection



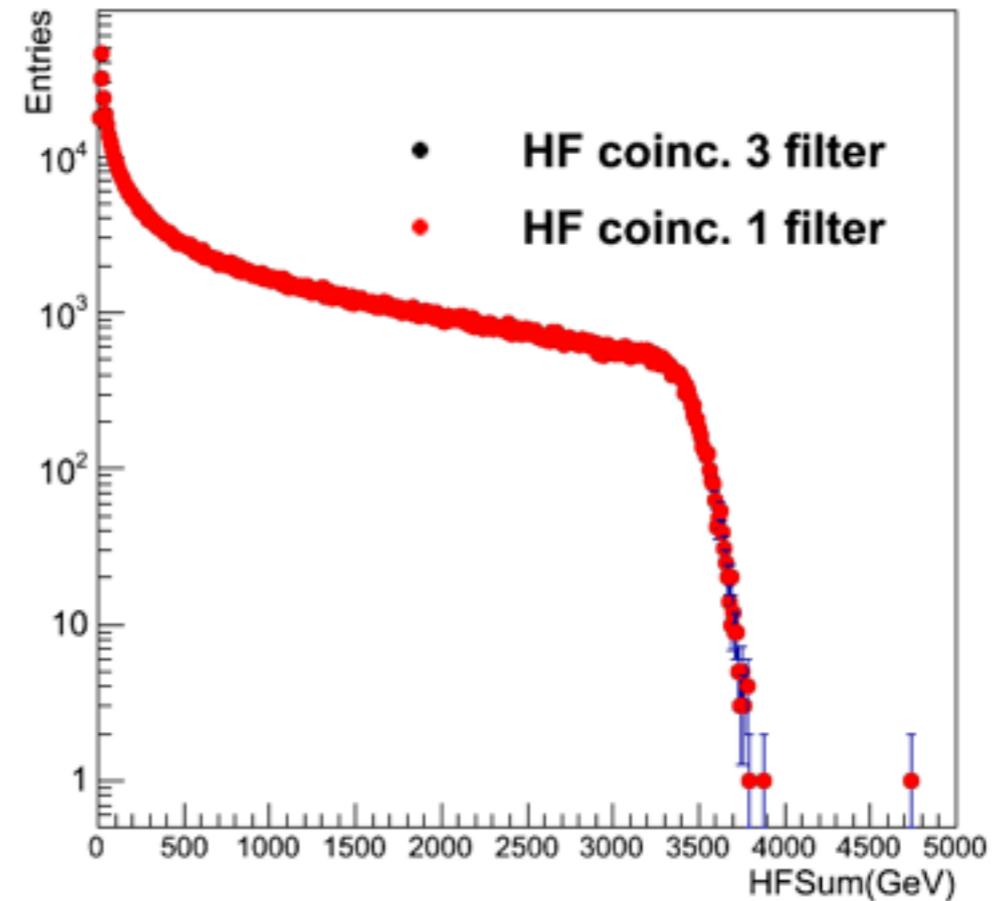
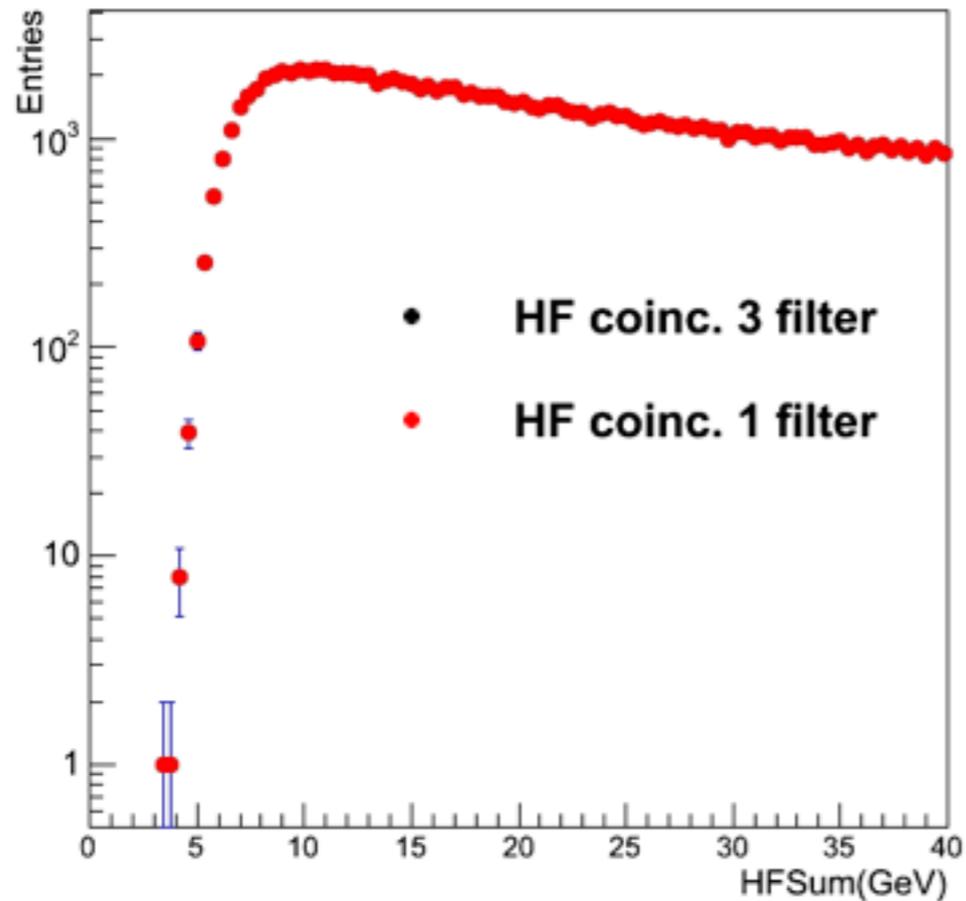
- primary vertex filter and collision event selection applied
- 2 kind of HF towers cut result is same

# hlt pixel cluster shape filter & collision event selection



- hlt pixel cluster shape filter and collision event selection applied
- 2 kind of HF towers cut result is same

# all cut



- primary vertex filter and hlt pixel cluster shape filter and collision event selection applied
- 2 kind of HF towers cut result is same

# summary

- Collision variable studies practiced with Re-reco MinBias samples
- primary vertex filter, hlt pixel cluster shape filter, collision event selection applied
- The default Collision event selection rejects the UPC events
- next step: ZDC and Ntrack will be tried

back up