

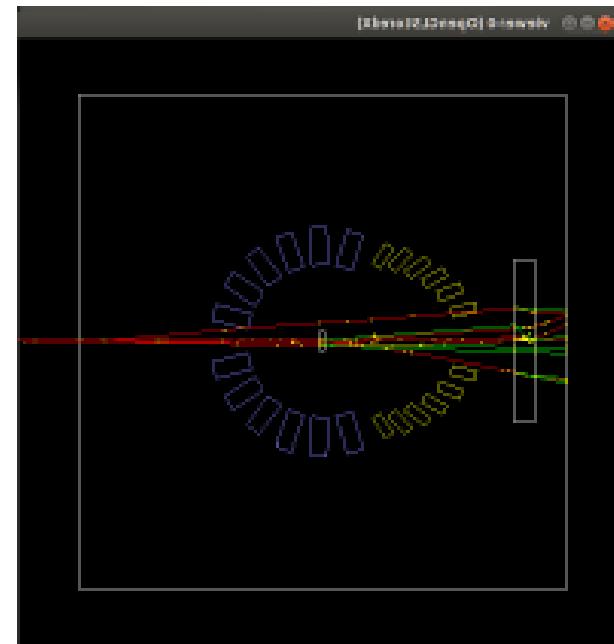
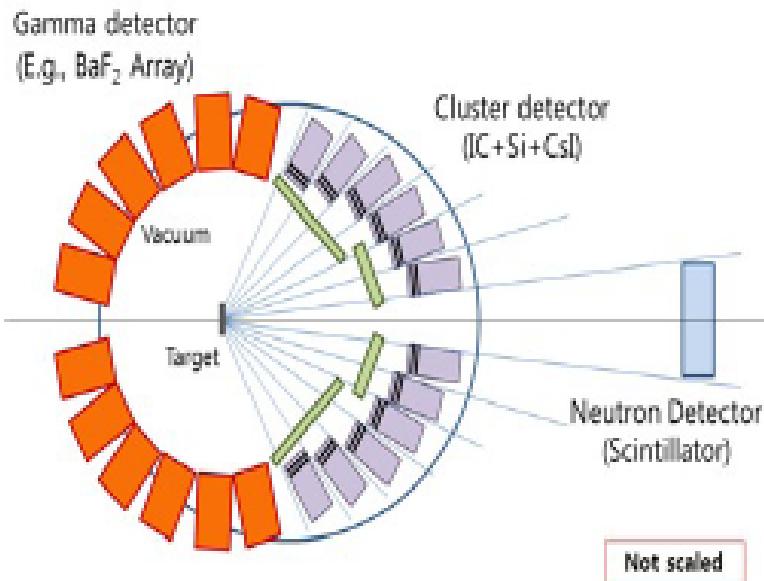
LAMPS-L Geant4 Simulation

2012.12.16

Chonbuk National University

김현호

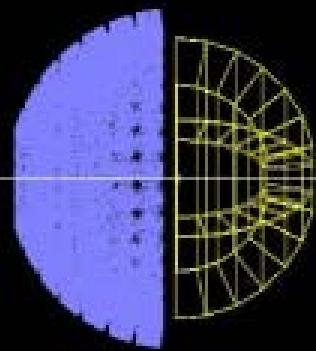
Side View of LAMPS-L In Geant4 Simulation



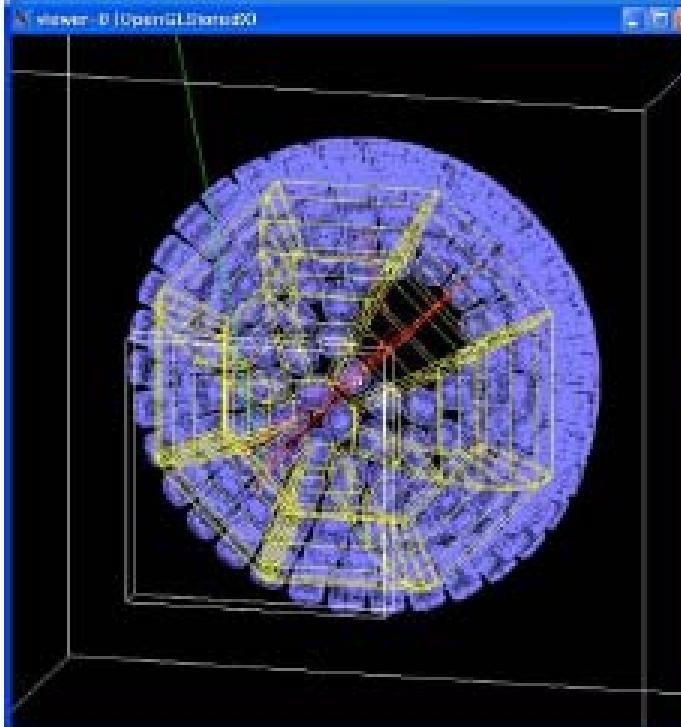
■ 1st version geometry : side view of LAMPS-L

※ Some changes

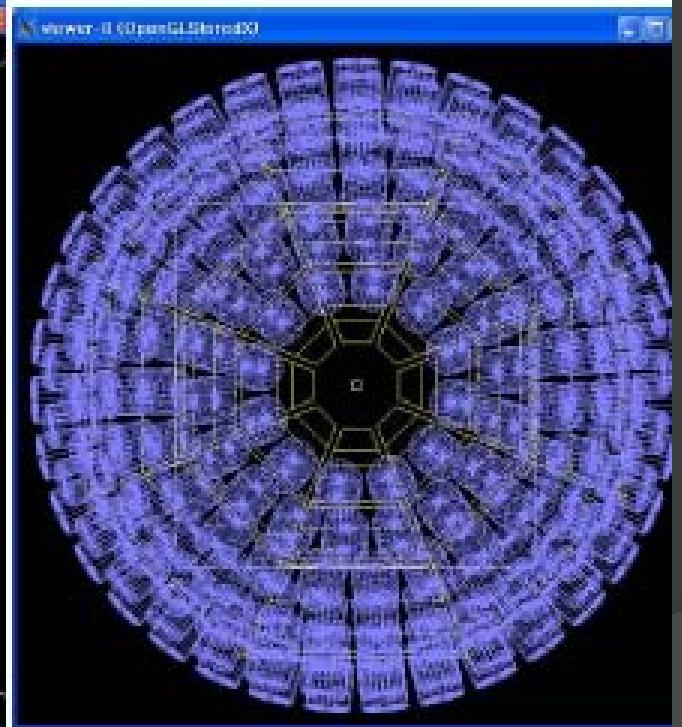
1. Gamma detector's shape is circular cylinder.
2. Cluster detector's shape is trapezoid
3. There is some gap for frame.



Oberon2Dmesh01 0-reach

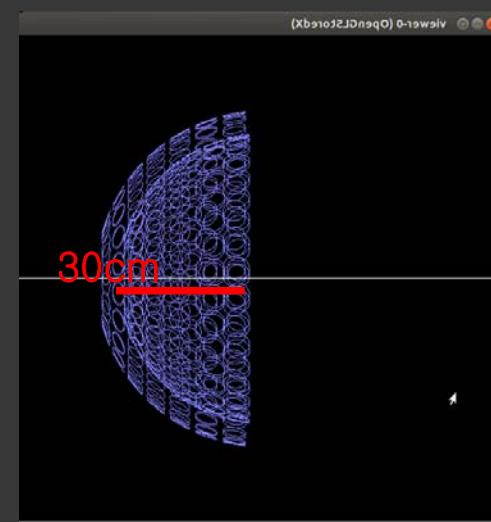
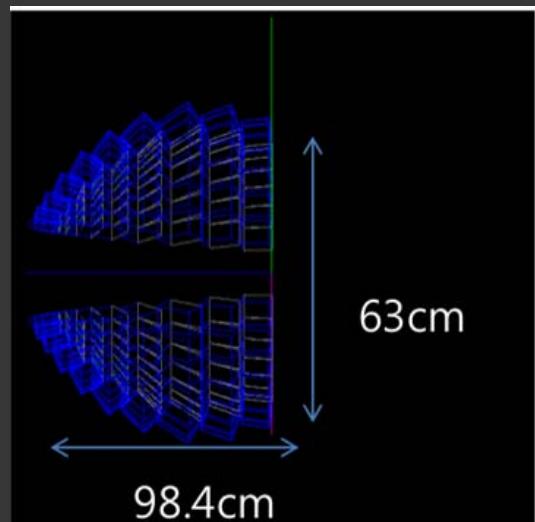
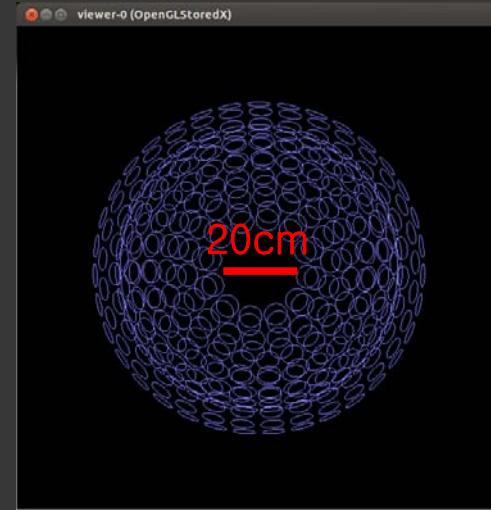
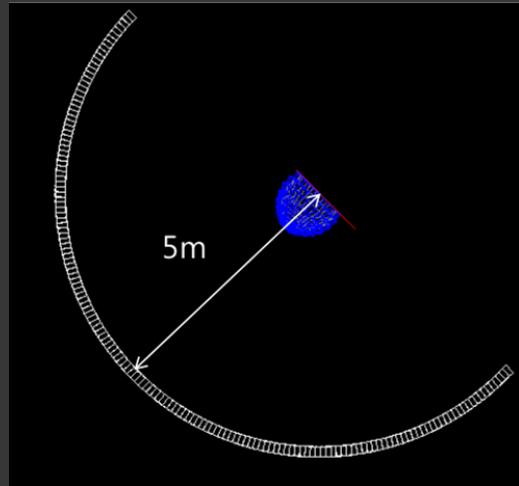


viewer-0 (OpenGLStereoX)



viewer-0 (OpenGLStereoX)

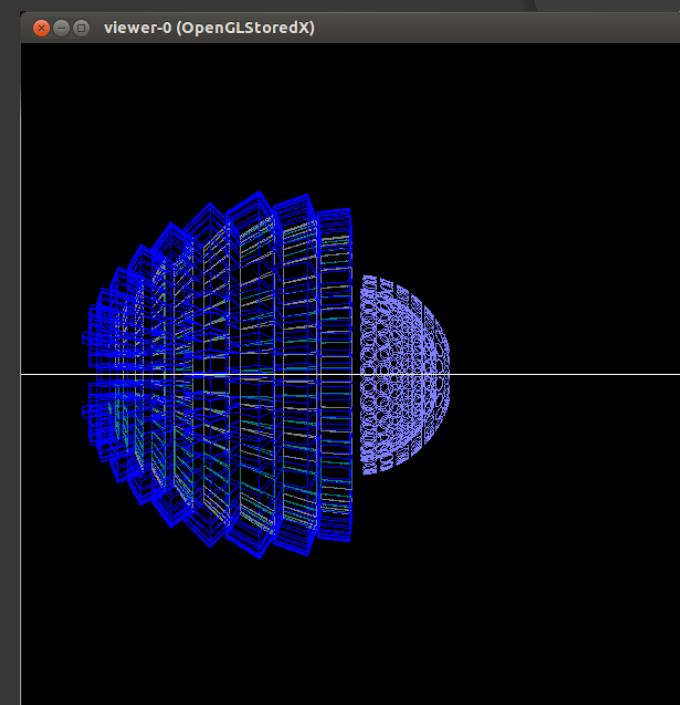
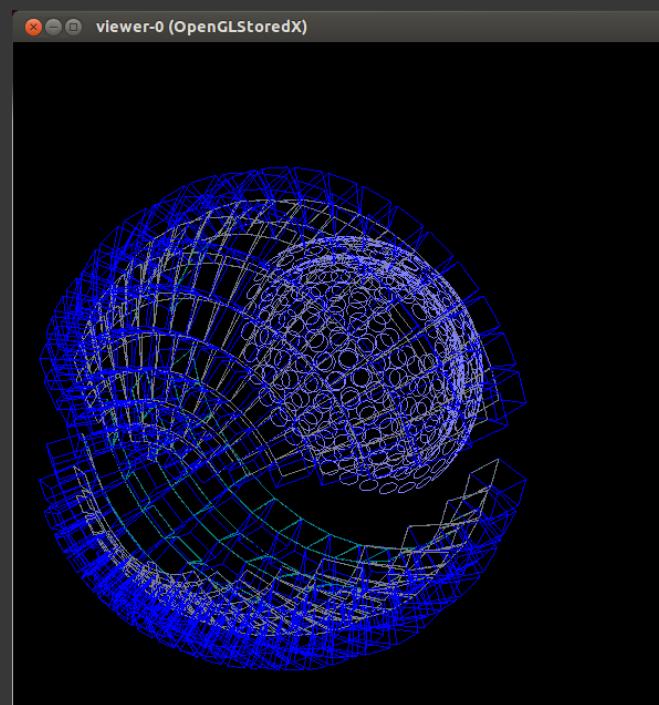
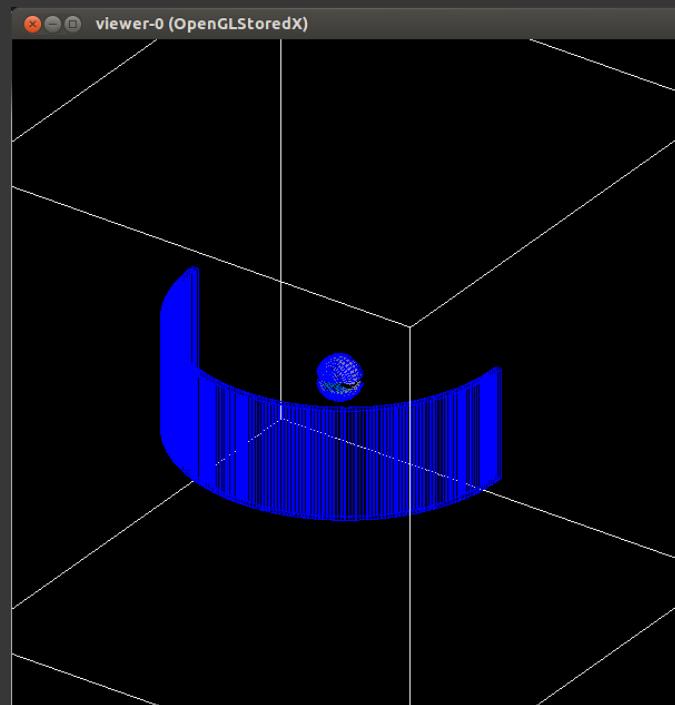
The Geometry of the last meeting



EunAh's Cluster Detector
& Neutron Detector

My Gamma Detector

Combination of the two geometry

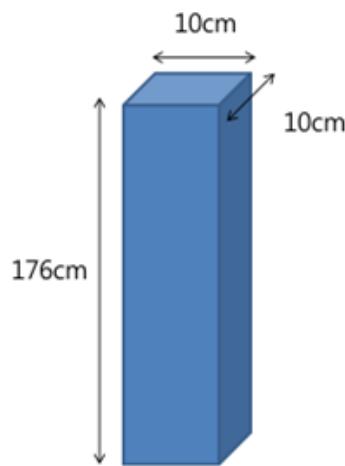


The next problem

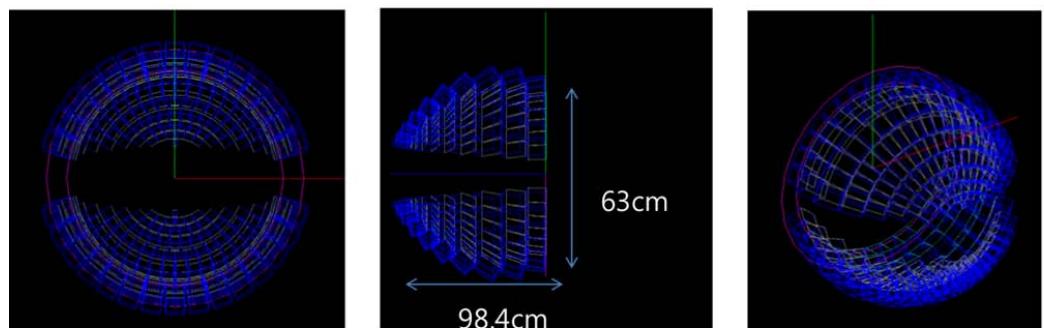
1. There is no source to save hit data.
2. The source codes have to reconstruct.
`<EventAction, RunAction and SteppingAction>`
3. Till lately, the source code can save just one of the detector's material Csl.

Neutron detector

- Scintillator detector (bar shape)
- 180 degree coverage, 5m from target.
- 157 channels



Charged particle detector (SiCsI)



- 10 rings
- $N_{ch}(p, d, t, \alpha, \pi^+, \pi^-) < 0.2$
- 128 channels
- 10cm CsI Thickness
- Si : 2*100 μ m, 1*400 μ m